
LORENZ EQUATIONS

9.0 Introduction

We begin our study of chaos with the *Lorenz equations*

$$\dot{x} = \sigma(y - x)$$

$$\dot{y} = rx - y - xz$$

$$\dot{z} = xy - bz.$$

Here $\sigma, r, b > 0$ are parameters. Ed Lorenz (1963) derived this three-dimensional system from a drastically simplified model of convection rolls in the atmosphere. The same equations also arise in models of lasers and dynamos, and as we'll see in Section 9.1, they *exactly* describe the motion of a certain waterwheel (you might like to build one yourself).

Lorenz discovered that this simple-looking deterministic system could have extremely erratic dynamics: over a wide range of parameters, the solutions oscillate irregularly, never exactly repeating but always remaining in a bounded region of phase space. When he plotted the trajectories in three dimensions, he discovered that they settled onto a complicated set, now called a strange attractor. Unlike stable fixed points and limit cycles, the strange attractor is not a point or a curve or even a surface—it's a fractal, with a fractional dimension between 2 and 3.

In this chapter we'll follow the beautiful chain of reasoning that led Lorenz to his discoveries. Our goal is to get a feel for his strange attractor and the chaotic motion that occurs on it.

Lorenz's paper (Lorenz 1963) is deep, prescient, and surprisingly readable—look it up! It is also reprinted in Cvitanovic (1989a) and Hao (1990). For a captivating history of Lorenz's work and that of other chaotic heroes, see Gleick (1987).

9.1 A Chaotic Waterwheel

A neat mechanical model of the Lorenz equations was invented by Willem Malkus and Lou Howard at MIT in the 1970s. The simplest version is a toy waterwheel with leaky paper cups suspended from its rim (Figure 9.1.1).

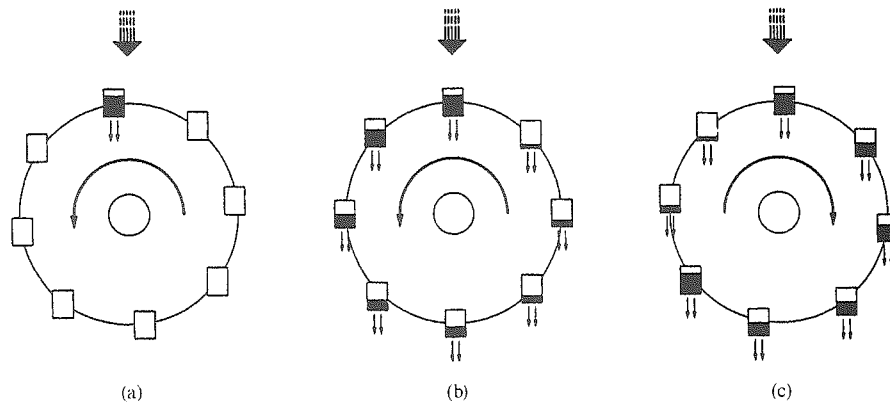


Figure 9.1.1

Water is poured in steadily from the top. If the flow rate is too slow, the top cups never fill up enough to overcome friction, so the wheel remains motionless. For faster inflow, the top cup gets heavy enough to start the wheel turning (Figure 9.1.1a). Eventually the wheel settles into a steady rotation in one direction or the other (Figure 9.1.1b). By symmetry, rotation in either direction is equally possible; the outcome depends on the initial conditions.

By increasing the flow rate still further, we can destabilize the steady rotation. Then the motion becomes chaotic: the wheel rotates one way for a few turns, then some of the cups get too full and the wheel doesn't have enough inertia to carry them over the top, so the wheel slows down and may even reverse its direction (Figure 9.1.1c). Then it spins the other way for a while. The wheel keeps changing direction erratically. Spectators have been known to place bets (small ones, of course) on which way it will be turning after a minute.

Figure 9.1.2 shows Malkus's more sophisticated set-up that is used nowadays at MIT.

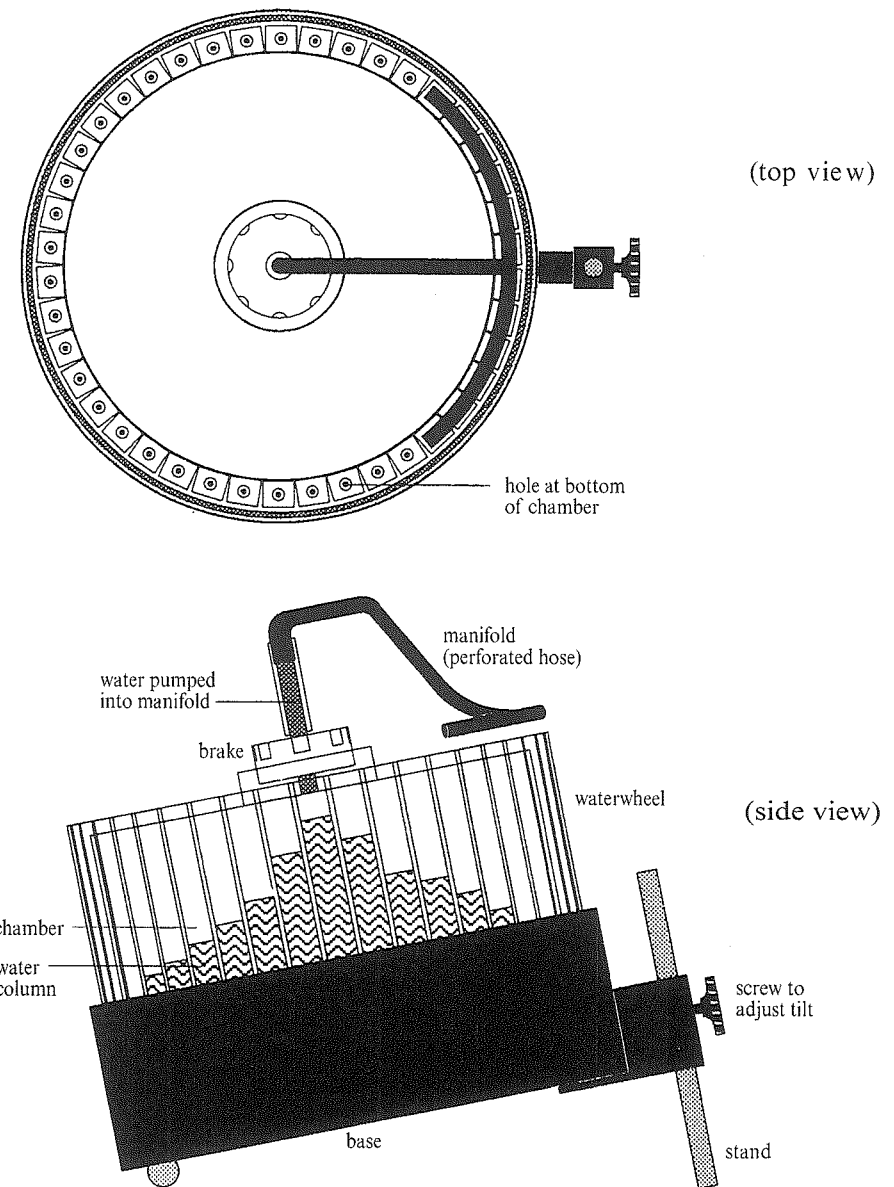


Figure 9.1.2

The wheel sits on a table top. It rotates in a plane that is tilted slightly from the horizontal (unlike an ordinary waterwheel, which rotates in a vertical plane). Water is pumped up into an overhanging manifold and then sprayed out through dozens of small nozzles. The nozzles direct the water into separate chambers around the rim of the wheel. The chambers are transparent, and the water has food coloring

in it, so the distribution of water around the rim is easy to see. The water leaks out through a small hole at the bottom of each chamber, and then collects underneath the wheel, where it is pumped back up through the nozzles. This system provides a steady input of water.

The parameters can be changed in two ways. A brake on the wheel can be adjusted to add more or less friction. The tilt of the wheel can be varied by turning a screw that props the wheel up; this alters the effective strength of gravity.

A sensor measures the wheel's angular velocity $\omega(t)$, and sends the data to a strip chart recorder which then plots $\omega(t)$ in real time. Figure 9.1.3 shows a record of $\omega(t)$ when the wheel is rotating chaotically. Notice once again the irregular sequence of reversals.

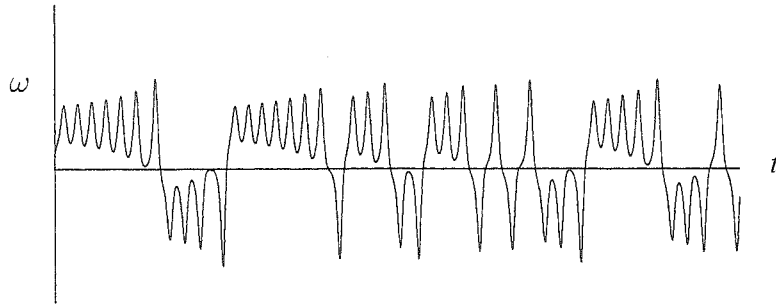


Figure 9.1.3

We want to explain where this chaos comes from, and to understand the bifurcations that cause the wheel to go from static equilibrium to steady rotation to irregular reversals.

Notation

Here are the coordinates, variables and parameters that describe the wheel's motion (Figure 9.1.4):

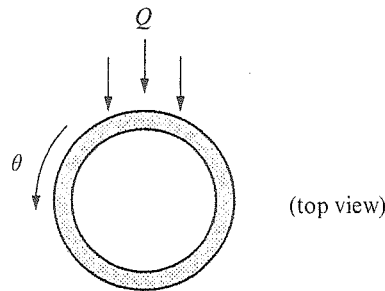


Figure 9.1.4

θ = angle in the lab frame (*not* the frame attached to the wheel)

$\theta = 0 \leftrightarrow 12:00$ in the lab frame

$\omega(t)$ = angular velocity of the wheel (increases counterclockwise, as does θ)

$m(\theta, t)$ = mass distribution of water around the rim of the wheel, defined such that the mass between θ_1 and θ_2 is $M(t) = \int_{\theta_1}^{\theta_2} m(\theta, t) d\theta$

$Q(\theta)$ = inflow (rate at which water is pumped in by the nozzles above position θ)

r = radius of the wheel

K = leakage rate

ν = rotational damping rate

I = moment of inertia of the wheel

The unknowns are $m(\theta, t)$ and $\omega(t)$. Our first task is to derive equations governing their evolution.

Conservation of Mass

To find the equation for conservation of mass, we use a standard argument. You may have encountered it if you've studied fluids, electrostatics, or chemical engineering. Consider any sector $[\theta_1, \theta_2]$ fixed in space (Figure 9.1.5).

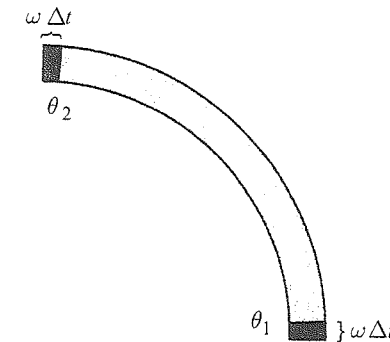


Figure 9.1.5

The mass in that sector is $M(t) = \int_{\theta_1}^{\theta_2} m(\theta, t) d\theta$. After an infinitesimal time Δt , what is the change in mass ΔM ? There are four contributions:

1. The mass pumped in by the nozzles is $\left[\int_{\theta_1}^{\theta_2} Q d\theta \right] \Delta t$.
2. The mass that leaks out is $\left[- \int_{\theta_1}^{\theta_2} K m d\theta \right] \Delta t$. Notice the factor of m in the integral; it implies that leakage occurs at a rate proportional to the mass of water in the chamber—more water implies a larger pressure

head and therefore faster leakage. Although this is plausible physically, the fluid mechanics of leakage is complicated, and other rules are conceivable as well. The real justification for the rule above is that it agrees with direct measurements on the waterwheel itself, to a good approximation. (For experts on fluids: to achieve this linear relation between outflow and pressure head, Malkus attached thin tubes to the holes at the bottom of each chamber. Then the outflow is essentially Poiseuille flow in a pipe.)

3. As the wheel rotates, it carries a new block of water into our observation sector. That block has mass $m(\theta_1)\omega\Delta t$, because it has angular width $\omega\Delta t$ (Figure 9.1.5), and $m(\theta_1)$ is its mass per unit angle.
4. Similarly, the mass carried out of the sector is $-m(\theta_2)\omega\Delta t$.

Hence,

$$\Delta M = \Delta t \left[\int_{\theta_1}^{\theta_2} Q d\theta - \int_{\theta_1}^{\theta_2} Km d\theta \right] + m(\theta_1)\omega\Delta t - m(\theta_2)\omega\Delta t. \quad (1)$$

To convert (1) to a differential equation, we put the transport terms inside the integral, using $m(\theta_1) - m(\theta_2) = -\int_{\theta_1}^{\theta_2} \frac{\partial m}{\partial \theta} d\theta$. Then we divide by Δt and let $\Delta t \rightarrow 0$. The result is

$$\frac{dM}{dt} = \int_{\theta_1}^{\theta_2} (Q - Km - \omega \frac{\partial m}{\partial \theta}) d\theta.$$

But by definition of M ,

$$\frac{dM}{dt} = \int_{\theta_1}^{\theta_2} \frac{\partial m}{\partial t} d\theta.$$

Hence

$$\int_{\theta_1}^{\theta_2} \frac{\partial m}{\partial t} d\theta = \int_{\theta_1}^{\theta_2} (Q - Km - \omega \frac{\partial m}{\partial \theta}) d\theta.$$

Since this holds for all θ_1 and θ_2 , we must have

$$\frac{\partial m}{\partial t} = Q - Km - \omega \frac{\partial m}{\partial \theta}. \quad (2)$$

Equation (2) is often called the *continuity equation*. Notice that it is a *partial* differential equation, unlike all the others considered so far in this book. We'll worry about how to analyze it later; we still need an equation that tells us how $\omega(t)$ evolves.

Torque Balance

The rotation of the wheel is governed by Newton's law $F = ma$, expressed as a balance between the applied torques and the rate of change of angular momentum. Let I denote the moment of inertia of the wheel. Note that in general I depends on t , because the distribution of water does. But this complication disappears if we wait long enough: as $t \rightarrow \infty$, one can show that $I(t) \rightarrow \text{constant}$ (Exercise 9.1.1). Hence, after the transients decay, the equation of motion is

$$I\dot{\omega} = \text{damping torque} + \text{gravitational torque}.$$

There are two sources of damping: viscous damping due to the heavy oil in the brake, and a more subtle "inertial" damping caused by a spin-up effect—the water enters the wheel at zero angular velocity but is spun up to angular velocity ω before it leaks out. Both of these effects produce torques proportional to ω , so we have

$$\text{damping torque} = -v\omega,$$

where $v > 0$. The negative sign means that the damping opposes the motion.

The gravitational torque is like that of an inverted pendulum, since water is pumped in at the top of wheel (Figure 9.1.6).

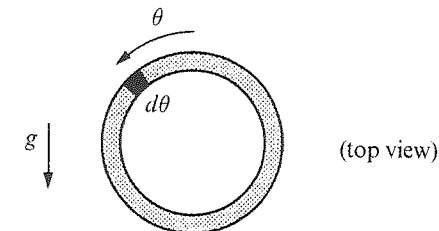


Figure 9.1.6

In an infinitesimal sector $d\theta$, the mass $dM = md\theta$. This mass element produces a torque

$$d\tau = (dM)gr \sin\theta = mgr \sin\theta d\theta.$$

To check that the sign is correct, observe that when $\sin\theta > 0$ the torque tends to *increase* ω , just as in an inverted pendulum. Here g is the effective gravitational constant, given by $g = g_0 \sin\alpha$ where g_0 is the usual gravitational constant and α is the tilt of the wheel from horizontal (Figure 9.1.7). Integration over all mass elements yields

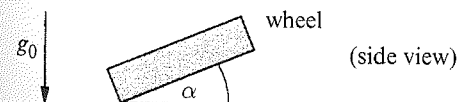


Figure 9.1.7

$$\text{gravitational torque} = gr \int_0^{2\pi} m(\theta, t) \sin \theta d\theta.$$

Putting it all together, we obtain the torque balance equation

$$I\dot{\omega} = -v\omega + gr \int_0^{2\pi} m(\theta, t) \sin \theta d\theta. \quad (3)$$

This is called an *integro-differential equation* because it involves both derivatives and integrals.

Amplitude Equations

Equations (2) and (3) completely specify the evolution of the system. Given the current values of $m(\theta, t)$ and $\omega(t)$, (2) tells us how to update m and (3) tells us how to update ω . So no further equations are needed.

If (2) and (3) truly describe the waterwheel's behavior, there must be some pretty complicated motions hidden in there. How can we extract them? The equations appear much more intimidating than anything we've studied so far.

A miracle occurs if we use Fourier analysis to rewrite the system. Watch!

Since $m(\theta, t)$ is periodic in θ , we can write it as a Fourier series

$$m(\theta, t) = \sum_{n=0}^{\infty} [a_n(t) \sin n\theta + b_n(t) \cos n\theta]. \quad (4)$$

By substituting this expression into (2) and (3), we'll obtain a set of **amplitude equations**, ordinary differential equations for the amplitudes a_n, b_n of the different *harmonics* or *modes*. But first we must also write the inflow as a Fourier series:

$$Q(\theta) = \sum_{n=0}^{\infty} q_n \cos n\theta. \quad (5)$$

There are no $\sin n\theta$ terms in the series because water is added *symmetrically* at the top of the wheel; the same inflow occurs at θ and $-\theta$. (In this respect, the waterwheel is unlike an ordinary, real-world waterwheel where asymmetry is used to drive the wheel in the same direction at all times.)

Substituting the series for m and Q into (2), we get

$$\begin{aligned} \frac{\partial}{\partial t} \left[\sum_{n=0}^{\infty} a_n(t) \sin n\theta + b_n(t) \cos n\theta \right] &= -\omega \frac{\partial}{\partial \theta} \left[\sum_{n=0}^{\infty} a_n(t) \sin n\theta + b_n(t) \cos n\theta \right] \\ &\quad + \sum_{n=0}^{\infty} q_n \cos n\theta \\ &\quad - K \left[\sum_{n=0}^{\infty} a_n(t) \sin n\theta + b_n(t) \cos n\theta \right]. \end{aligned}$$

Now carry out the differentiations on both sides, and collect terms. By orthogonality of the functions $\sin n\theta, \cos n\theta$, we can equate the coefficients of each harmonic separately. For instance, the coefficient of $\sin n\theta$ on the left-hand side is \dot{a}_n , and on the right it is $n\omega b_n - Ka_n$. Hence

$$\dot{a}_n = n\omega b_n - Ka_n. \quad (6)$$

Similarly, matching coefficients of $\cos n\theta$ yields

$$\dot{b}_n = -n\omega a_n - Kb_n + q_n. \quad (7)$$

Both (6) and (7) hold for all $n = 0, 1, \dots$

Next we rewrite (3) in terms of Fourier series. *Get ready for the miracle.* When we substitute (4) into (3), only one term survives in the integral, by orthogonality:

$$\begin{aligned} I\dot{\omega} &= -v\omega + gr \int_0^{2\pi} \left[\sum_{n=0}^{\infty} a_n(t) \sin n\theta + b_n(t) \cos n\theta \right] \sin \theta d\theta \\ &= -v\omega + gr \int_0^{2\pi} a_1 \sin^2 \theta d\theta \\ &= -v\omega + \pi gra_1. \end{aligned} \quad (8)$$

Hence, only a_1 enters the differential equation for $\dot{\omega}$. But then (6) and (7) imply that a_1, b_1 , and ω form a closed system—these three variables are decoupled from all the other $a_n, b_n, n \neq 1$! The resulting equations are

$$\begin{aligned} \dot{a}_1 &= \omega b_1 - Ka_1 \\ \dot{b}_1 &= -\omega a_1 - Kb_1 + q_1 \\ \dot{\omega} &= (-v\omega + \pi gra_1)/I. \end{aligned} \quad (9)$$

(If you're curious about the higher modes $a_n, b_n, n \neq 1$, see Exercise 9.1.2.)

We've simplified our problem tremendously: the original pair of integro-partial differential equations (2), (3) has boiled down to the three-dimensional system (9). It turns out that (9) is equivalent to the Lorenz equations! (See Exercise 9.1.3.) Before we turn to that more famous system, let's try to understand a little about (9). No one has ever *fully* understood it—its behavior is fantastically complex—but we can say something.

Fixed Points

We begin by finding the fixed points of (9). For notational convenience, the usual asterisks will be omitted in the intermediate steps.

Setting all the derivatives equal to zero yields

$$a_1 = \omega b_1 / K \quad (10)$$

$$\omega a_1 = q_1 - Kb_1 \quad (11)$$

$$a_1 = v\omega/\pi gr. \quad (12)$$

Now solve for b_1 by eliminating a_1 from (10) and (11):

$$b_1 = \frac{Kq_1}{\omega^2 + K^2}.$$

Equating (10) and (12) yields $\omega b_1/K = v\omega/\pi gr$. Hence $\omega = 0$ or

$$b_1 = Kv/\pi gr. \quad (14)$$

Thus, there are two kinds of fixed point to consider:

1. If $\omega = 0$, then $a_1 = 0$ and $b_1 = q_1/K$. This fixed point

$$(a_1^*, b_1^*, \omega^*) = (0, q_1/K, 0) \quad (15)$$

corresponds to a state of *no rotation*; the wheel is at rest, with inflow balanced by leakage. We're not saying that this state is stable, just that it exists; stability calculations will come later.

2. If $\omega \neq 0$, then (13) and (14) imply $b_1 = Kq_1/(\omega^2 + K^2) = Kv/\pi gr$. Since $K \neq 0$, we get $q_1/(\omega^2 + K^2) = v/\pi gr$. Hence

$$(\omega^*)^2 = \frac{\pi gr q_1}{v} - K^2. \quad (16)$$

If the right-hand side of (16) is positive, there are two solutions, $\pm\omega^*$, corresponding to *steady rotation* in either direction. These solutions exist if and only if

$$\frac{\pi gr q_1}{K^2 v} > 1. \quad (17)$$

The dimensionless group in (17) is called the **Rayleigh number**. It measures how hard we're driving the system, relative to the dissipation. More precisely, the ratio in (17) expresses a competition between g and q_1 (gravity and inflow, which tend to spin the wheel), and K and v (leakage and damping, which tend to stop the wheel). So it makes sense that steady rotation is possible only if the Rayleigh number is large enough.

The Rayleigh number appears in other parts of fluid mechanics, notably convection, in which a layer of fluid is heated from below. There it is proportional to the difference in temperature from bottom to top. For small temperature gradients, heat is conducted vertically but the fluid remains motionless. When the Rayleigh number increases past a critical value, an instability occurs—the hot fluid is less

dense and begins to rise, while the cold fluid on top begins to sink. This sets up a pattern of convection rolls, completely analogous to the steady rotation of our waterwheel. With further increases of the Rayleigh number, the rolls become wavy and eventually chaotic.

The analogy to the waterwheel breaks down at still higher Rayleigh numbers, when turbulence develops and the convective motion becomes complex in space as well as time (Drazin and Reid 1981, Bergé et al. 1984, Manneville 1990). In contrast, the waterwheel settles into a pendulum-like pattern of reversals, turning once to the left, then back to the right, and so on indefinitely (see Example 9.5.2).

9.2 Simple Properties of the Lorenz Equations

In this section we'll follow in Lorenz's footsteps. He took the analysis as far as possible using standard techniques, but at a certain stage he found himself confronted with what seemed like a paradox. One by one he had eliminated all the known possibilities for the long-term behavior of his system: he showed that in a certain range of parameters, there could be no stable fixed points and no stable limit cycles, yet he also proved that all trajectories remain confined to a bounded region and are eventually attracted to a set of zero volume. What could that set be? And how do the trajectories move on it? As we'll see in the next section, that set is the strange attractor, and the motion on it is chaotic.

But first we want to see how Lorenz ruled out the more traditional possibilities. As Sherlock Holmes said in *The Sign of Four*, "When you have eliminated the impossible, whatever remains, however improbable, must be the truth."

The Lorenz equations are

$$\begin{aligned} \dot{x} &= \sigma(y - x) \\ \dot{y} &= rx - y - xz \\ \dot{z} &= xy - bz. \end{aligned} \quad (1)$$

Here $\sigma, r, b > 0$ are parameters: σ is the **Prandtl number**, r is the Rayleigh number, and b has no name. (In the convection problem it is related to the aspect ratio of the rolls.)

Nonlinearity

The system (1) has only two nonlinearities, the quadratic terms xy and xz . This should remind you of the waterwheel equations (9.1.9), which had two nonlinearities, ωa_1 and ωb_1 . See Exercise 9.1.3 for the change of variables that transforms the waterwheel equations into the Lorenz equations.

Symmetry

There is an important *symmetry* in the Lorenz equations. If we replace $(x, y) \rightarrow (-x, -y)$ in (1), the equations stay the same. Hence, if $(x(t), y(t), z(t))$ is a solution, so is $(-x(t), -y(t), z(t))$. In other words, all solutions are either symmetric themselves, or have a symmetric partner.

Volume Contraction

The Lorenz system is *dissipative*: volumes in phase space contract under the flow. To see this, we must first ask: how do volumes evolve?

Let's answer the question in general, for any three-dimensional system $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x})$. Pick an arbitrary closed surface $S(t)$ of volume $V(t)$ in phase space. Think of the points on S as initial conditions for trajectories, and let them evolve for an infinitesimal time dt . Then S evolves into a new surface $S(t + dt)$; what is its volume $V(t + dt)$?

Figure 9.2.1 shows a side view of the volume.

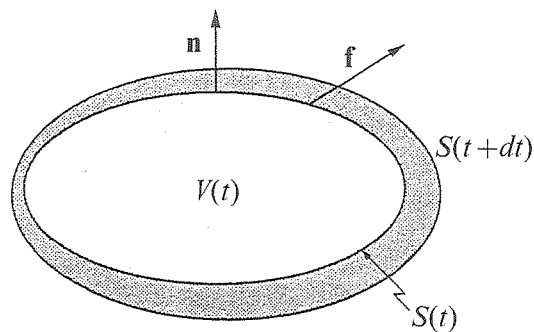


Figure 9.2.1

Let \mathbf{n} denote the outward normal on S . Since \mathbf{f} is the instantaneous velocity of the points, $\mathbf{f} \cdot \mathbf{n}$ is the outward normal component of velocity. Therefore in time dt a patch of area dA sweeps out a volume $(\mathbf{f} \cdot \mathbf{n} dt) dA$, as shown in Figure 9.2.2.

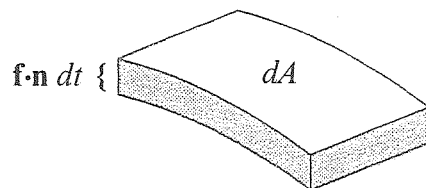


Figure 9.2.2

Hence

$$V(t + dt) = V(t) + (\text{volume swept out by tiny patches of surface, integrated over all patches}),$$

so we obtain

$$V(t + dt) = V(t) + \int_S (\mathbf{f} \cdot \mathbf{n} dt) dA.$$

Hence

$$\dot{V} = \frac{V(t + dt) - V(t)}{dt} = \int_S \mathbf{f} \cdot \mathbf{n} dA.$$

Finally, we rewrite the integral above by the divergence theorem, and get

$$\dot{V} = \int_V \nabla \cdot \mathbf{f} dV. \quad (2)$$

For the Lorenz system,

$$\begin{aligned} \nabla \cdot \mathbf{f} &= \frac{\partial}{\partial x} [\sigma(y - x)] + \frac{\partial}{\partial y} [rx - y - xz] + \frac{\partial}{\partial z} [xy - bz] \\ &= -\sigma - 1 - b < 0. \end{aligned}$$

Since the divergence is constant, (2) reduces to $\dot{V} = -(\sigma + 1 + b)V$, which has solution $V(t) = V(0)e^{-(\sigma + 1 + b)t}$. Thus *volumes in phase space shrink exponentially fast*.

Hence, if we start with an enormous solid blob of initial conditions, it eventually shrinks to a limiting set of zero volume, like a balloon with the air being sucked out of it. All trajectories starting in the blob end up somewhere in this limiting set; later we'll see it consists of fixed points, limit cycles, or for some parameter values, a strange attractor.

Volume contraction imposes strong constraints on the possible solutions of the Lorenz equations, as illustrated by the next two examples.

EXAMPLE 9.2.1:

Show that there are no quasiperiodic solutions of the Lorenz equations.

Solution: We give a proof by contradiction. If there were a quasiperiodic solution, it would have to lie on the surface of a torus, as discussed in Section 8.6, and this torus would be *invariant* under the flow. Hence the volume inside the torus would be constant in time. But this contradicts the fact that all volumes shrink exponentially fast. ■

EXAMPLE 9.2.2:

Show that it is impossible for the Lorenz system to have either repelling fixed points or repelling closed orbits. (By *repelling*, we mean that *all* trajectories starting near the fixed point or closed orbit are driven away from it.)

Solution: Repellers are incompatible with volume contraction because they are *sources* of volume, in the following sense. Suppose we encase a repeller with a closed surface of initial conditions nearby in phase space. (Specifically, pick a small sphere around a fixed point, or a thin tube around a closed orbit.) A short time later, the surface will have expanded as the corresponding trajectories are driven away. Thus the volume inside the surface would increase. This contradicts the fact that all volumes contract. ■

By process of elimination, we conclude that all fixed points must be sinks or saddles, and closed orbits (if they exist) must be stable or saddle-like. For the case of fixed points, we now verify these general conclusions explicitly.

Fixed Points

Like the waterwheel, the Lorenz system (1) has two types of fixed points. The origin $(x^*, y^*, z^*) = (0, 0, 0)$ is a fixed point for *all* values of the parameters. It is like the motionless state of the waterwheel. For $r > 1$, there is also a symmetric pair of fixed points $x^* = y^* = \pm\sqrt{b(r-1)}$, $z^* = r-1$. Lorenz called them C^+ and C^- . They represent left- or right-turning convection rolls (analogous to the steady rotations of the waterwheel). As $r \rightarrow 1^+$, C^+ and C^- coalesce with the origin in a *pitchfork* bifurcation.

Linear Stability of the Origin

The linearization at the origin is $\dot{x} = \sigma(y-x)$, $\dot{y} = rx-y$, $\dot{z} = -bz$, obtained by omitting the xy and xz nonlinearities in (1). The equation for z is decoupled and shows that $z(t) \rightarrow 0$ exponentially fast. The other two directions are governed by the system

$$\begin{pmatrix} \dot{x} \\ \dot{y} \end{pmatrix} = \begin{pmatrix} -\sigma & \sigma \\ r & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix},$$

with trace $\tau = -\sigma - 1 < 0$ and determinant $\Delta = \sigma(1-r)$. If $r > 1$, the origin is a saddle point because $\Delta < 0$. Note that this is a *new type of saddle* for us, since the full system is three-dimensional. Including the decaying z -direction, the saddle has one outgoing and two incoming directions. If $r < 1$, all directions are incoming and the origin is a sink. Specifically, since $\tau^2 - 4\Delta = (\sigma+1)^2 - 4\sigma(1-r) = (\sigma-1)^2 + 4\sigma r > 0$, the origin is a stable node for $r < 1$.

Global Stability of the Origin

Actually, for $r < 1$, we can show that *every* trajectory approaches the origin as $t \rightarrow \infty$; the origin is *globally stable*. Hence there can be no limit cycles or chaos for $r < 1$.

The proof involves the construction of a *Liapunov function*, a smooth, positive definite function that decreases along trajectories. As discussed in Section 7.2, a Liapunov function is a generalization of an energy function for a classical mechanical system—in the presence of friction or other dissipation, the energy decreases monotonically. There is no systematic way to concoct Liapunov functions, but often it is wise to try expressions involving sums of squares.

Here, consider $V(x, y, z) = \frac{1}{\sigma}x^2 + y^2 + z^2$. The surfaces of constant V are concentric ellipsoids about the origin (Figure 9.2.3).

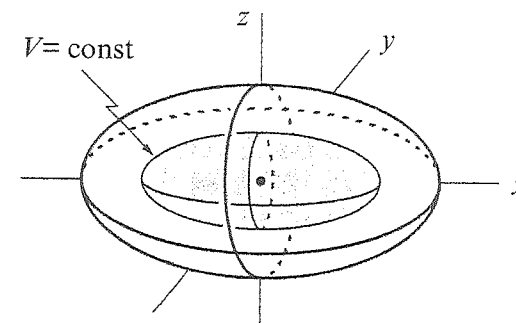


Figure 9.2.3

The idea is to show that if $r < 1$ and $(x, y, z) \neq (0, 0, 0)$, then $\dot{V} < 0$ along trajectories. This would imply that the trajectory keeps moving to lower V , and hence penetrates smaller and smaller ellipsoids as $t \rightarrow \infty$. But V is bounded below by 0, so $V(\mathbf{x}(t)) \rightarrow 0$ and hence $\mathbf{x}(t) \rightarrow \mathbf{0}$, as desired.

Now calculate:

$$\begin{aligned} \frac{1}{2}\dot{V} &= \frac{1}{\sigma}x\dot{x} + y\dot{y} + z\dot{z} \\ &= (yx - x^2) + (ryx - y^2 - xyz) + (zxy - bz^2) \\ &= (r+1)xy - x^2 - y^2 - bz^2. \end{aligned}$$

Completing the square in the first two terms gives

$$\frac{1}{2}\dot{V} = -\left[x - \frac{r+1}{2}y\right]^2 - \left[1 - \left(\frac{r+1}{2}\right)^2\right]y^2 - bz^2.$$

We claim that the right-hand side is strictly negative if $r < 1$ and $(x, y, z) \neq (0, 0, 0)$. It is certainly not positive, since it is a negative sum of squares. But could $\dot{V} = 0$?

That would require each of the terms on the right to vanish separately. Hence $y = 0, z = 0$, from the second two terms on the right-hand side. (Because of the assumption $r < 1$, the coefficient of y^2 is nonzero.) Thus the first term reduces to $-x^2$, which vanishes only if $x = 0$.

The upshot is that $\dot{V} = 0$ implies $(x, y, z) = (0, 0, 0)$. Otherwise $\dot{V} < 0$. Hence the claim is established, and therefore the origin is globally stable for $r < 1$.

Stability of C^+ and C^-

Now suppose $r > 1$, so that C^+ and C^- exist. The calculation of their stability is left as Exercise 9.2.1. It turns out that they are linearly stable for

$$1 < r < r_H = \frac{\sigma(\sigma + b + 3)}{\sigma - b - 1}$$

(assuming also that $\sigma - b - 1 > 0$). We use a subscript H because C^+ and C^- lose stability in a Hopf bifurcation at $r = r_H$.

What happens immediately after the bifurcation, for r slightly greater than r_H ? You might suppose that C^+ and C^- would each be surrounded by a small stable limit cycle. That would occur if the Hopf bifurcation were supercritical. But actually it's *subcritical*—the limit cycles are *unstable* and exist only for $r < r_H$. This requires a difficult calculation; see Marsden and McCracken (1976) or Drazin (1992, Q8.2 on p. 277).

Here's the intuitive picture. For $r < r_H$ the phase portrait near C^+ is shown schematically in Figure 9.2.4.

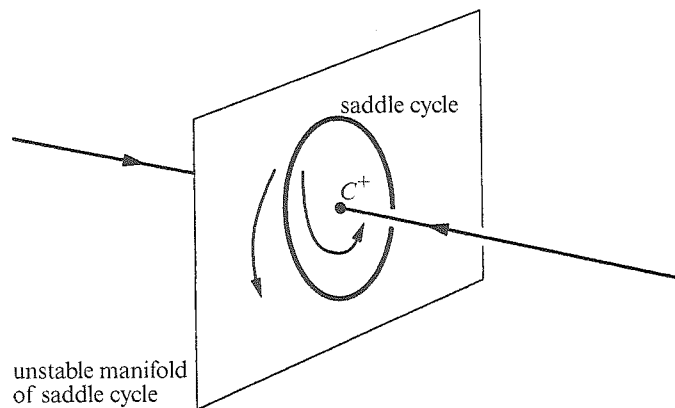


Figure 9.2.4

The fixed point is stable. It is encircled by a *saddle cycle*, a new type of unstable limit cycle that is possible only in phase spaces of three or more dimensions. The cycle has a two-dimensional unstable manifold (the sheet in Figure 9.2.4), and a two-dimensional stable manifold (not shown). As $r \rightarrow r_H$ from below, the cycle

shrinks down around the fixed point. At the Hopf bifurcation, the fixed point absorbs the saddle cycle and changes into a saddle point. For $r > r_H$ there are no attractors in the neighborhood.

So for $r > r_H$ trajectories must fly away to a distant attractor. But what can it be? A partial bifurcation diagram for the system, based on the results so far, shows no hint of any stable objects for $r > r_H$ (Figure 9.2.5).

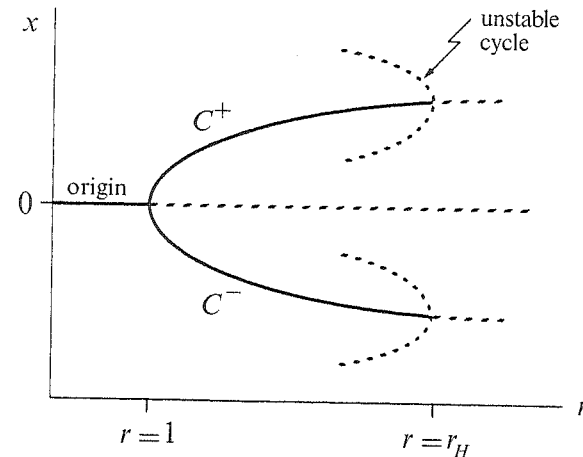


Figure 9.2.5

Could it be that all trajectories are repelled out to infinity? No; we can prove that all trajectories eventually enter and remain in a certain large ellipsoid (Exercise 9.2.2). Could there be some stable limit cycles that we're unaware of? Possibly, but Lorenz gave a persuasive argument that for r slightly greater than r_H , any limit cycles would have to be *unstable* (see Section 9.4).

So the trajectories must have a bizarre kind of long-term behavior. Like balls in a pinball machine, they are repelled from one unstable object after another. At the same time, they are confined to a bounded set of zero volume, yet they manage to move on this set forever without intersecting themselves or others.

In the next section we'll see how the trajectories get out of this conundrum.

9.3 Chaos on a Strange Attractor

Lorenz used numerical integration to see what the trajectories would do in the long run. He studied the particular case $\sigma = 10$, $b = \frac{8}{3}$, $r = 28$. This value of r is just past the Hopf bifurcation value $r_H = \sigma(\sigma + b + 3)/(\sigma - b - 1) \approx 24.74$, so he knew that something strange had to occur. Of course, strange things could occur for another reason—the electromechanical computers of those days were unreliable and difficult to use, so Lorenz had to interpret his numerical results with caution.

He began integrating from the initial condition $(0, 1, 0)$, close to the saddle point at the origin. Figure 9.3.1 plots $y(t)$ for the resulting solution.

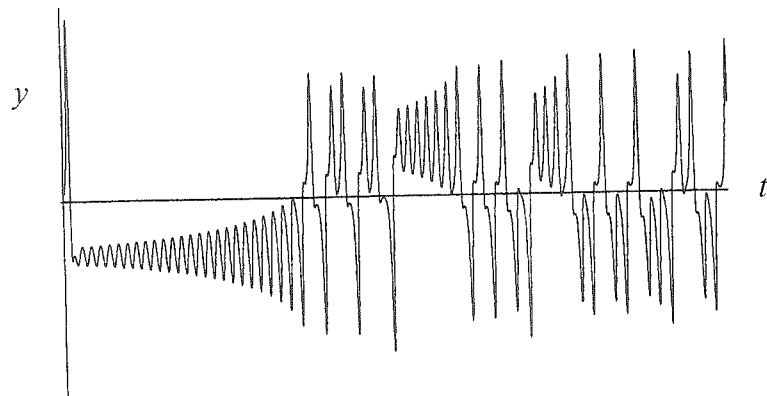


Figure 9.3.1

After an initial transient, the solution settles into an irregular oscillation that persists as $t \rightarrow \infty$, but never repeats exactly. The motion is *aperiodic*.

Lorenz discovered that a wonderful structure emerges if the solution is visualized as a trajectory in phase space. For instance, when $x(t)$ is plotted against $z(t)$, a butterfly pattern appears (Figure 9.3.2).

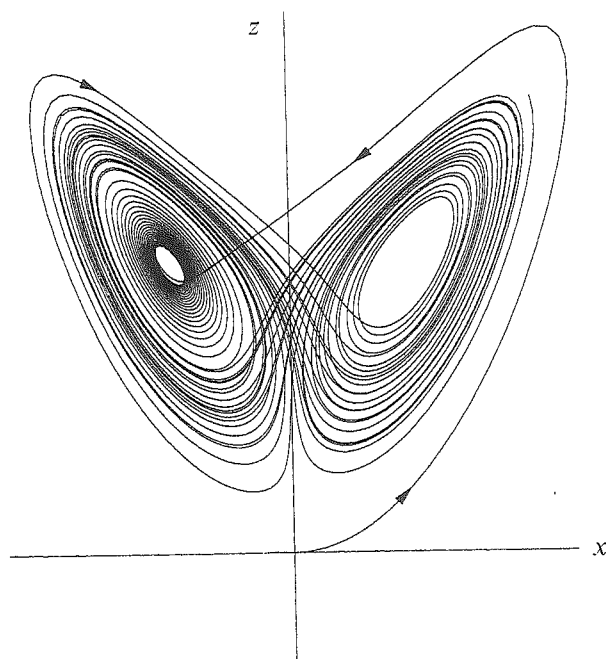


Figure 9.3.2

The trajectory appears to cross itself repeatedly, but that's just an artifact of projecting the three-dimensional trajectory onto a two-dimensional plane. In three dimensions no self-intersections occur.

Let's try to understand Figure 9.3.2 in detail. The trajectory starts near the origin, then swings to the right, and then dives into the center of a spiral on the left. After a very slow spiral outward, the trajectory shoots back over to the right side, spirals around a few times, shoots over to the left, spirals around, and so on indefinitely. The number of circuits made on either side varies unpredictably from one cycle to the next. In fact, the sequence of the number of circuits has many of the characteristics of a *random* sequence. Physically, the switches between left and right correspond to the irregular reversals of the waterwheel that we observed in Section 9.1.

When the trajectory is viewed in all three dimensions, rather than in a two-dimensional projection, it appears to settle onto an exquisitely thin set that looks like a pair of butterfly wings. Figure 9.3.3 shows a schematic of this *strange attractor* (a term coined by Ruelle and Takens (1971)). This limiting set is the attracting set of zero volume whose existence was deduced in Section 9.2.

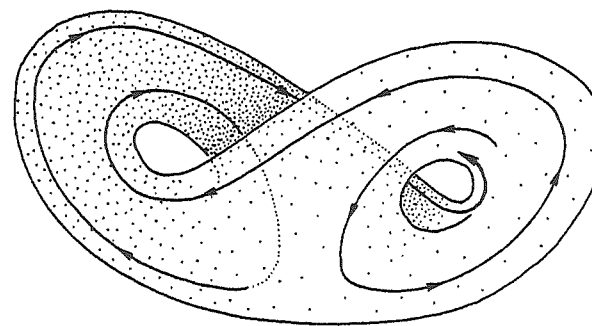


Figure 9.3.3 Abraham and Shaw (1983), p. 88

What is the geometrical structure of the strange attractor? Figure 9.3.3 suggests that it is a pair of surfaces that merge into one in the lower portion of Figure 9.3.3. But how can this be, when the uniqueness theorem (Section 6.2) tells us that trajectories can't cross or merge? Lorenz (1963) gives a lovely explanation—the two surfaces only *appear* to merge. The illusion is caused by the strong volume contraction of the flow, and insufficient numerical resolution. But watch where that idea leads him:

It would seem, then, that the two surfaces merely appear to merge, and remain distinct surfaces. Following these surfaces along a path parallel to a trajectory, and circling C^+ and C^- , we see that each surface is really a pair of surfaces, so that, where they appear to merge, there are really four surfaces. Continuing this process for another circuit, we see that there are

really eight surfaces, etc., and we finally conclude that there is an infinite complex of surfaces, each extremely close to one or the other of two merging surfaces.

Today this “infinite complex of surfaces” would be called a fractal. It is a set of points with zero volume but infinite surface area. In fact, numerical experiments suggest that it has a dimension of about 2.05! (See Example 11.5.1.) The amazing geometric properties of fractals and strange attractors will be discussed in detail in Chapters 11 and 12. But first we want to examine chaos a bit more closely.

Exponential Divergence of Nearby Trajectories

The motion on the attractor exhibits *sensitive dependence on initial conditions*. This means that two trajectories starting very close together will rapidly diverge from each other, and thereafter have totally different futures. Color Plate 2 vividly illustrates this divergence by plotting the evolution of a small red blob of 10,000 nearby initial conditions. The blob eventually spreads over the whole attractor. Hence nearby trajectories can end up anywhere on the attractor! The practical implication is that long-term prediction becomes impossible in a system like this, where small uncertainties are amplified enormously fast.

Let’s make these ideas more precise. Suppose that we let transients decay, so that a trajectory is “on” the attractor. Suppose $\mathbf{x}(t)$ is a point on the attractor at time t , and consider a nearby point, say $\mathbf{x}(t) + \delta(t)$, where δ is a tiny separation vector of initial length $\|\delta_0\| = 10^{-15}$, say (Figure 9.3.4).

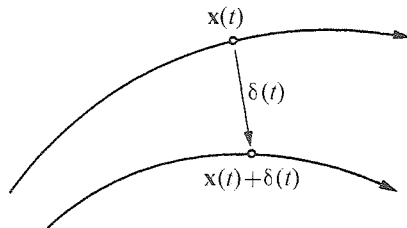


Figure 9.3.4

Now watch how $\delta(t)$ grows. In numerical studies of the Lorenz attractor, one finds that

$$\|\delta(t)\| \sim \|\delta_0\| e^{\lambda t}$$

where $\lambda \approx 0.9$. Hence *neighboring trajectories separate exponentially fast*. Equivalently, if we plot $\ln \|\delta(t)\|$ versus t , we find a curve that is close to a straight line with a positive slope of λ (Figure 9.3.5).

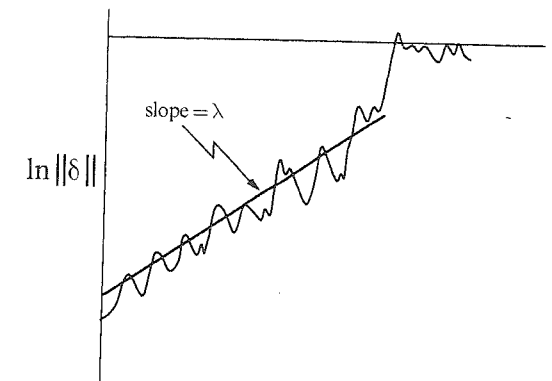


Figure 9.3.5

We need to add some qualifications:

1. The curve is never exactly straight. It has wiggles because the strength of the exponential divergence varies somewhat along the attractor.
2. The exponential divergence must stop when the separation is comparable to the “diameter” of the attractor—the trajectories obviously can’t get any farther apart than that. This explains the leveling off or *saturation* of the curve in Figure 9.3.5.
3. The number λ is often called the *Liapunov exponent*, although this is a sloppy use of the term, for two reasons:

First, there are actually n different *Liapunov exponents* for an n -dimensional system, defined as follows. Consider the evolution of an infinitesimal sphere of perturbed initial conditions. During its evolution, the sphere will become distorted into an infinitesimal ellipsoid. Let $\delta_k(t)$, $k = 1, \dots, n$, denote the length of the k th principal axis of the ellipsoid. Then $\delta_k(t) \sim \delta_k(0)e^{\lambda_k t}$, where the λ_k are the Liapunov exponents. For large t , the diameter of the ellipsoid is controlled by the most positive λ_k . Thus our λ is actually the *largest* Liapunov exponent.

Second, λ depends (slightly) on which trajectory we study. We should average over many different points on the same trajectory to get the true value of λ .

When a system has a positive Liapunov exponent, there is a *time horizon* beyond which prediction breaks down, as shown schematically in Figure 9.3.6. (See Lighthill 1986 for a nice discussion.) Suppose we measure the initial conditions of an experimental system very accurately. Of course, no measurement is perfect—there is always some error $\|\delta_0\|$ between our estimate and the true initial state.

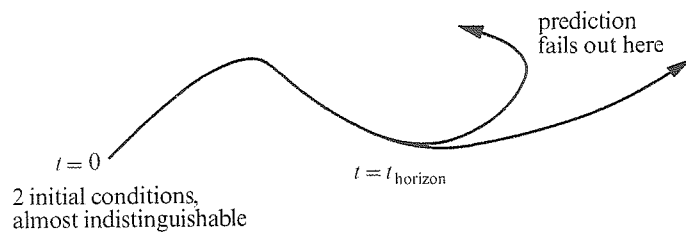


Figure 9.3.6

After a time t , the discrepancy grows to $\|\delta(t)\| \sim \|\delta_0\| e^{\lambda t}$. Let a be a measure of our tolerance, i.e., if a prediction is within a of the true state, we consider it acceptable. Then our prediction becomes intolerable when $\|\delta(t)\| \geq a$; this occurs after a time

$$t_{\text{horizon}} \sim O\left(\frac{1}{\lambda} \ln \frac{a}{\|\delta_0\|}\right).$$

The logarithmic dependence on $\|\delta_0\|$ is what hurts us. No matter how hard we work to reduce the initial measurement error, we can't predict longer than a few multiples of $1/\lambda$. The next example is intended to give you a quantitative feel for this effect.

EXAMPLE 9.3.1:

Suppose we're trying to predict the future state of a chaotic system to within a tolerance of $a = 10^{-3}$. Given that our estimate of the initial state is uncertain to within $\|\delta_0\| = 10^{-7}$, for about how long can we predict the state of the system, while remaining within the tolerance? Now suppose we buy the finest instrumentation, recruit the best graduate students, etc., and somehow manage to measure the initial state a *million* times better, i.e., we improve our initial error to $\|\delta_0\| = 10^{-13}$. How much longer can we predict?

Solution: The original prediction has

$$t_{\text{horizon}} \approx \frac{1}{\lambda} \ln \frac{10^{-3}}{10^{-7}} = \frac{1}{\lambda} \ln(10^4) = \frac{4 \ln 10}{\lambda}.$$

The improved prediction has

$$t_{\text{horizon}} \approx \frac{1}{\lambda} \ln \frac{10^{-3}}{10^{-13}} = \frac{1}{\lambda} \ln(10^{10}) = \frac{10 \ln 10}{\lambda}.$$

Thus, after a millionfold improvement in our initial uncertainty, we can predict only $10/4 = 2.5$ times longer! ■

Such calculations demonstrate the futility of trying to predict the detailed long-term behavior of a chaotic system. Lorenz suggested that this is what makes long-term weather prediction so difficult.

Defining Chaos

No definition of the term *chaos* is universally accepted yet, but almost everyone would agree on the three ingredients used in the following working definition:

Chaos is aperiodic long-term behavior in a deterministic system that exhibits sensitive dependence on initial conditions.

1. "Aperiodic long-term behavior" means that there are trajectories which do not settle down to fixed points, periodic orbits, or quasiperiodic orbits as $t \rightarrow \infty$. For practical reasons, we should require that such trajectories are not too rare. For instance, we could insist that there be an open set of initial conditions leading to aperiodic trajectories, or perhaps that such trajectories should occur with nonzero probability, given a random initial condition.
2. "Deterministic" means that the system has no random or noisy inputs or parameters. The irregular behavior arises from the system's nonlinearity, rather than from noisy driving forces.
3. "Sensitive dependence on initial conditions" means that nearby trajectories separate exponentially fast, i.e., the system has a positive Liapunov exponent.

EXAMPLE 9.3.2:

Some people think that chaos is just a fancy word for instability. For instance, the system $\dot{x} = x$ is deterministic and shows exponential separation of nearby trajectories. Should we call this system chaotic?

Solution: No. Trajectories are repelled to infinity, and never return. So infinity acts like an attracting *fixed point*. Chaotic behavior should be aperiodic, and that excludes fixed points as well as periodic behavior. ■

Defining Attractor and Strange Attractor

The term *attractor* is also difficult to define in a rigorous way. We want a definition that is broad enough to include all the natural candidates, but restrictive enough to exclude the imposters. There is still disagreement about what the exact definition should be. See Guckenheimer and Holmes (1983, p. 256), Eckmann and Ruelle (1985), and Milnor (1985) for discussions of the subtleties involved.

Loosely speaking, an attractor is a set to which all neighboring trajectories converge. Stable fixed points and stable limit cycles are examples. More precisely, we define an *attractor* to be a closed set A with the following properties:

1. A is an *invariant set*: any trajectory $\mathbf{x}(t)$ that starts in A stays in A for all time.
2. A *attracts an open set of initial conditions*: there is an open set U containing A such that if $\mathbf{x}(0) \in U$, then the distance from $\mathbf{x}(t)$ to A tends to zero as $t \rightarrow \infty$. This means that A attracts all trajectories that start sufficiently close to it. The largest such U is called the *basin of attraction* of A .
3. A is *minimal*: there is no proper subset of A that satisfies conditions 1 and 2.

EXAMPLE 9.3.3:

Consider the system $\dot{x} = x - x^3$, $\dot{y} = -y$. Let I denote the interval $-1 \leq x \leq 1$, $y = 0$. Is I an invariant set? Does it attract an open set of initial conditions? Is it an attractor?

Solution: The phase portrait is shown in Figure 9.3.7. There are stable fixed points at the endpoints $(\pm 1, 0)$ of I and a saddle point at the origin. Figure 9.3.7 shows that I is an invariant set; any trajectory that starts in I stays in I forever. (In fact the whole x -axis is an invariant set, since if $y(0) = 0$, then $y(t) = 0$ for all t .) So condition 1 is satisfied.

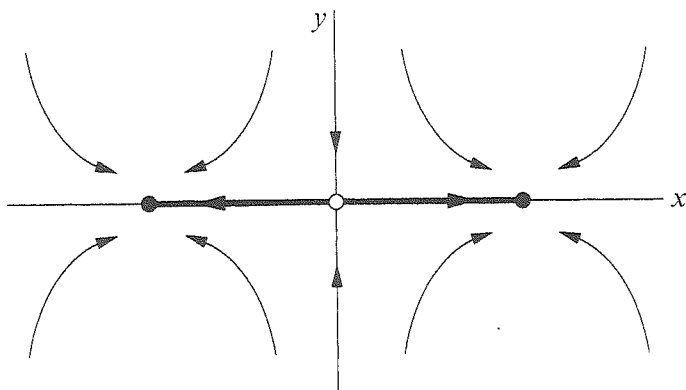


Figure 9.3.7

Moreover, I certainly attracts an open set of initial conditions—it attracts *all* trajectories in the xy plane. So condition 2 is also satisfied.

But I is *not* an attractor because it is not minimal. The stable fixed points $(\pm 1, 0)$ are proper subsets of I that also satisfy properties 1 and 2. These points are the only attractors for the system. ■

There is an important moral to Example 9.3.3. Even if a certain set attracts all trajectories, it may fail to be an attractor because it may not be minimal—it may contain one or more smaller attractors.

The same could be true for the Lorenz equations. Although all trajectories are attracted to a bounded set of zero volume, that set is not necessarily an attractor, since it might not be minimal. Doubts about this delicate issue lingered for many years, but were eventually laid to rest in 1999, as we'll discuss in Section 9.4.

Finally, we define a *strange attractor* to be an attractor that exhibits sensitive dependence on initial conditions. Strange attractors were originally called strange because they are often fractal sets. Nowadays this geometric property is regarded as less important than the dynamical property of sensitive dependence on initial conditions. The terms *chaotic attractor* and *fractal attractor* are used when one wishes to emphasize one or the other of those aspects.

9.4 Lorenz Map

Lorenz (1963) found a beautiful way to analyze the dynamics on his strange attractor. He directs our attention to a particular view of the attractor (Figure 9.4.1),

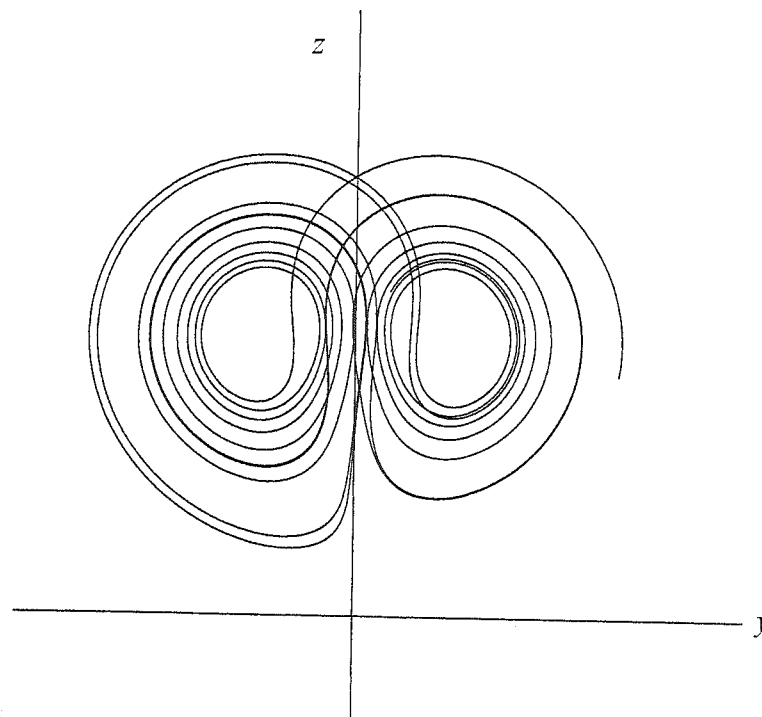


Figure 9.4.1

and then he writes:

the trajectory apparently leaves one spiral only after exceeding some critical distance from the center. Moreover, the extent to which this distance is exceeded appears to determine the point at which the next spiral is entered; this in turn seems to determine the number of circuits to be executed before changing spirals again. It therefore seems that some single feature of a given circuit should predict the same feature of the following circuit.

The “single feature” that he focuses on is z_n , the n th local maximum of $z(t)$ (Figure 9.4.2).

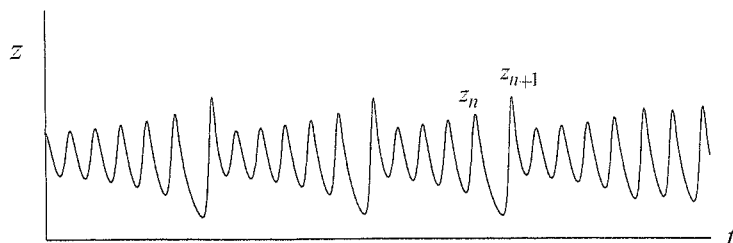


Figure 9.4.2

Lorenz’s idea is that z_n should predict z_{n+1} . To check this, he numerically integrated the equations for a long time, then measured the local maxima of $z(t)$, and finally plotted z_{n+1} vs. z_n . As shown in Figure 9.4.3, the data from the chaotic time series appear to fall neatly on a curve—there is almost no “thickness” to the graph!

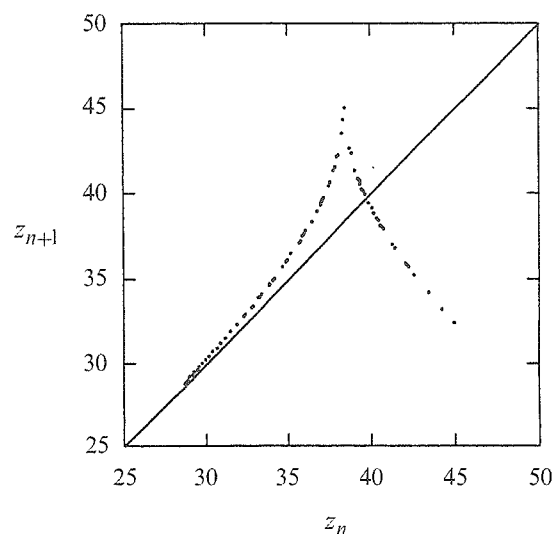


Figure 9.4.3

By this ingenious trick, Lorenz was able to extract order from chaos. The function $z_{n+1} = f(z_n)$ shown in Figure 9.4.3 is now called the **Lorenz map**. It tells us a lot about the dynamics on the attractor: given z_0 , we can predict z_1 by $z_1 = f(z_0)$, and then use that information to predict $z_2 = f(z_1)$, and so on, bootstrapping our way forward in time by iteration. The analysis of this iterated map is going to lead us to a striking conclusion, but first we should make a few clarifications.

First, the graph in Figure 9.4.3 is not actually a curve. It *does* have some thickness. So strictly speaking, $f(z)$ is not a well-defined function, because there can be more than one output z_{n+1} for a given input z_n . On the other hand, the thickness is so small, and there is so much to be gained by treating the graph as a curve, that we will simply make this approximation, keeping in mind that the subsequent analysis is plausible but not rigorous.

Second, the Lorenz map may remind you of a Poincaré map (Section 8.7). In both cases we’re trying to simplify the analysis of a differential equation by reducing it to an iterated map of some kind. But there’s an important distinction: To construct a Poincaré map for a three-dimensional flow, we compute a trajectory’s successive intersections with a two-dimensional surface. The Poincaré map takes a point on that surface, specified by *two* coordinates, and then tells us how those two coordinates change after the first return to the surface. The Lorenz map is different because it characterizes the trajectory by only *one* number, not two. This simpler approach works only if the attractor is very “flat,” i.e., close to two-dimensional, as the Lorenz attractor is.

Ruling Out Stable Limit Cycles

How do we know that the Lorenz attractor is not just a stable limit cycle in disguise? Playing devil’s advocate, a skeptic might say, “Sure, the trajectories don’t ever seem to repeat, but maybe you haven’t integrated long enough. Eventually the trajectories *will* settle down into a periodic behavior—it just happens that the period is incredibly long, much longer than you’ve tried in your computer. Prove me wrong.”

Although he couldn’t come up with a rigorous refutation, Lorenz was able to give a plausible counterargument that stable limit cycles do not, in fact, occur for the parameter values he studied.

His argument goes like this: The key observation is that the graph in Figure 9.4.3 satisfies

$$|f'(z)| > 1 \quad (1)$$

everywhere. This property ultimately implies that if any limit cycles exist, they are necessarily *unstable*.

To see why, we start by analyzing the fixed points of the map f . These are points z^* such that $f(z^*) = z^*$, in which case $z_n = z_{n+1} = z_{n+2} = \dots$. Figure 9.4.3 shows that there is one fixed point, where the 45° diagonal intersects the graph. It represents a closed orbit that looks like that shown in Figure 9.4.4.

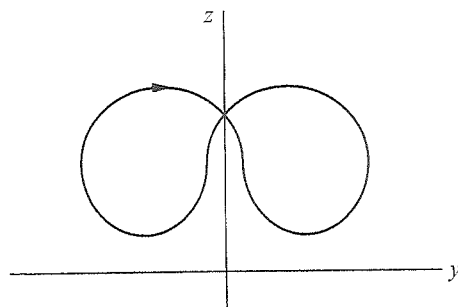


Figure 9.4.4

To show that this closed orbit is unstable, consider a slightly perturbed trajectory that has $z_n = z^* + \eta_n$, where η_n is small. After linearization as usual, we find $\eta_{n+1} \approx f'(z^*)\eta_n$. Since $|f'(z^*)| > 1$, by the key property (1), we get

$$|\eta_{n+1}| > |\eta_n|.$$

Hence the deviation η_n grows with each iteration, and so the original closed orbit is unstable.

Now we generalize the argument slightly to show that *all* closed orbits are unstable.

EXAMPLE 9.4.1:

Given the Lorenz map approximation $z_{n+1} = f(z_n)$, with $|f'(z)| > 1$ for all z , show that *all* closed orbits are unstable.

Solution: Think about the sequence $\{z_n\}$ corresponding to an arbitrary closed orbit. It might be a complicated sequence, but since we know that the orbit eventually closes, the sequence must eventually repeat. Hence $z_{n+p} = z_n$ for some integer $p \geq 1$. (Here p is the *period* of the sequence, and z_n is a *period- p point*.)

Now to prove that the corresponding closed orbit is unstable, consider the fate of a small deviation η_n , and look at it after p iterations, when the cycle is complete. We'll show that $|\eta_{n+p}| > |\eta_n|$, which implies that the deviation has grown and the closed orbit is unstable.

To estimate η_{n+p} , go one step at a time. After one iteration, $\eta_{n+1} \approx f'(z_n)\eta_n$, by linearization about z_n . Similarly, after two iterations,

$$\begin{aligned} \eta_{n+2} &\approx f'(z_{n+1})\eta_{n+1} \\ &\approx f'(z_{n+1})[f'(z_n)\eta_n] \\ &= [f'(z_{n+1})f'(z_n)]\eta_n. \end{aligned}$$

Hence after p iterations,

$$\eta_{n+p} \approx \left[\prod_{k=0}^{p-1} f'(z_{n+k}) \right] \eta_n. \quad (2)$$

In (2), each of the factors in the product has absolute value greater than 1, because $|f'(z)| > 1$ for all z . Hence $|\eta_{n+p}| > |\eta_n|$, which proves that the closed orbit is unstable. ■

Still, since the Lorenz map is not a well-defined function (because, as we've seen, its graph has some thickness to it), this sort of argument wouldn't convince our hypothetical skeptic. The matter was finally laid to rest in 1999, when a graduate student named Warwick Tucker proved that the Lorenz equations do, in fact, have a strange attractor (Tucker 1999, 2002). See Stewart (2000) and Viana (2000) for readable accounts of this milestone.

Why does Tucker's proof matter? Because it dispels any lingering concerns that our simulations are deceiving us. Those concerns are serious and justified. After all, how sure can we be of the trajectories we see in the computer, when any little error in numerical integration is bound to grow exponentially fast? Tucker's theorem reassures us that, despite these inevitable numerical errors, the strange attractor and the chaotic motion that we see on it are genuine properties of the Lorenz equations themselves.

9.5 Exploring Parameter Space

So far we have concentrated on the particular parameter values $\sigma = 10$, $b = \frac{8}{3}$, $r = 28$, as in Lorenz (1963). What happens if we change the parameters? It's like a walk through the jungle—one can find exotic limit cycles tied in knots, pairs of limit cycles linked through each other, intermittent chaos, noisy periodicity, as well as strange attractors (Sparrow 1982, Jackson 1990). You should do some exploring on your own, perhaps starting with some of the exercises.

There is a vast three-dimensional parameter space to be explored, and much remains to be discovered. To simplify matters, many investigators have kept $\sigma = 10$ and $b = \frac{8}{3}$ while varying r . In this section we give a glimpse of some of the phenomena observed in numerical experiments. See Sparrow (1982) for the definitive treatment.

The behavior for small values of r is summarized in Figure 9.5.1.

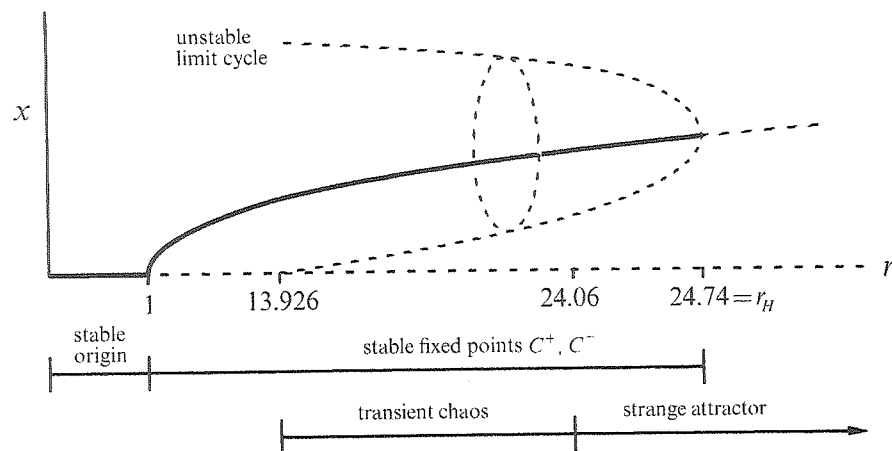


Figure 9.5.1

Much of this picture is familiar. The origin is globally stable for $r < 1$. At $r = 1$ the origin loses stability by a supercritical pitchfork bifurcation, and a symmetric pair of attracting fixed points is born (in our schematic, only one of the pair is shown). At $r_H = 24.74$ the fixed points lose stability by absorbing an unstable limit cycle in a subcritical Hopf bifurcation.

Now for the new results. As we decrease r from r_H , the unstable limit cycles expand and pass precariously close to the saddle point at the origin. At $r \approx 13.926$ the cycles touch the saddle point and become homoclinic orbits; hence we have a *homoclinic bifurcation*. (See Section 8.4 for the much simpler homoclinic bifurcations that occur in two-dimensional systems.) Below $r = 13.926$ there are no limit cycles. Viewed in the other direction, we could say that a pair of unstable limit cycles are created as r increases through $r = 13.926$.

This homoclinic bifurcation has many ramifications for the dynamics, but its analysis is too advanced for us—see Sparrow's (1982) discussion of "homoclinic explosions." The main conclusion is that an amazingly complicated invariant set is born at $r = 13.926$, along with the unstable limit cycles. This set is a thicket of infinitely many saddle-cycles and aperiodic orbits. It is not an attractor and is not observable directly, but it generates sensitive dependence on initial conditions in its neighborhood. Trajectories can get hung up near this set, somewhat like wandering in a maze. Then they rattle around chaotically for a while, but eventually escape and settle down to C^+ or C^- . The time spent wandering near the set gets longer and longer as r increases. Finally, at $r = 24.06$ the time spent wandering becomes infinite and the set becomes a strange attractor (Yorke and Yorke 1979).

EXAMPLE 9.5.1:

Show numerically that the Lorenz equations can exhibit *transient chaos* when $r = 21$ (with $\sigma = 10$ and $b = \frac{8}{3}$ as usual).

Solution: After experimenting with a few different initial conditions, it is easy to find solutions like that shown in Figure 9.5.2.

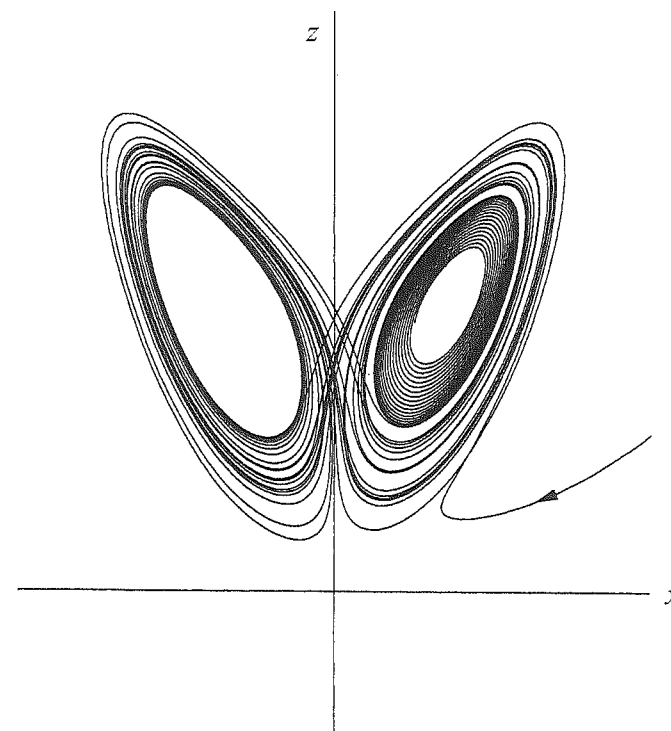


Figure 9.5.2

At first the trajectory seems to be tracing out a strange attractor, but eventually it stays on the right and spirals down toward the stable fixed point C^+ . (Recall that both C^+ and C^- are still stable at $r = 21$.) The time series of y vs. t shows the same result: an initially erratic solution ultimately damps down to equilibrium (Figure 9.5.3).

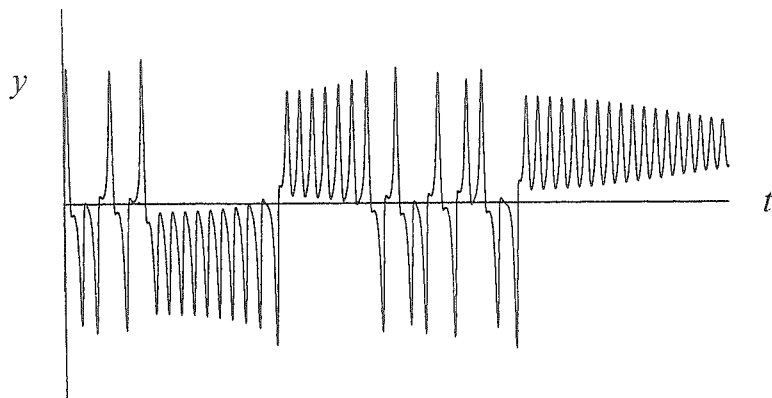


Figure 9.5.3

Other names used for transient chaos are *metastable chaos* (Kaplan and Yorke 1979) or *pre-turbulence* (Yorke and Yorke 1979, Sparrow 1982). ■

By our definition, the dynamics in Example 9.5.1 are not “chaotic,” because the long-term behavior is not aperiodic. On the other hand, the dynamics do exhibit sensitive dependence on initial conditions—if we had chosen a slightly different initial condition, the trajectory could easily have ended up at C^- instead of C^+ . Thus the system’s behavior is unpredictable, at least for certain initial conditions.

Transient chaos shows that a deterministic system can be unpredictable, even if its final states are very simple. In particular, you don’t need strange attractors to generate effectively random behavior. Of course, this is familiar from everyday experience—many games of “chance” used in gambling are essentially demonstrations of transient chaos. For instance, think about rolling dice. A crazily-rolling die always stops in one of six stable equilibrium positions. The problem with predicting the outcome is that the final position depends sensitively on the initial orientation and velocity (assuming the initial velocity is large enough).

Before we leave the regime of small r , we note one other interesting implication of Figure 9.5.1: for $24.06 < r < 24.74$, there are *two* types of attractors: fixed points and a strange attractor. This coexistence means that we can have hysteresis between chaos and equilibrium by varying r slowly back and forth past these two endpoints (Exercise 9.5.4). It also means that a large enough perturbation can knock a steadily rotating waterwheel into permanent chaos; this is reminiscent (in spirit, though not detail) of fluid flows that mysteriously become turbulent even though the basic laminar flow is still linearly stable (Drazin and Reid 1981).

The next example shows that the dynamics become simple again when r is sufficiently large.

EXAMPLE 9.5.2:

Describe the long-term dynamics for large values of r , for $\sigma = 10$, $b = \frac{8}{3}$. Interpret the results in terms of the motion of the waterwheel of Section 9.1.

Solution: Numerical simulations indicate that the system has a globally attracting limit cycle for all $r > 313$ (Sparrow 1982). In Figures 9.5.4 and 9.5.5 we plot a typical solution for $r = 350$; note the approach to the limit cycle.

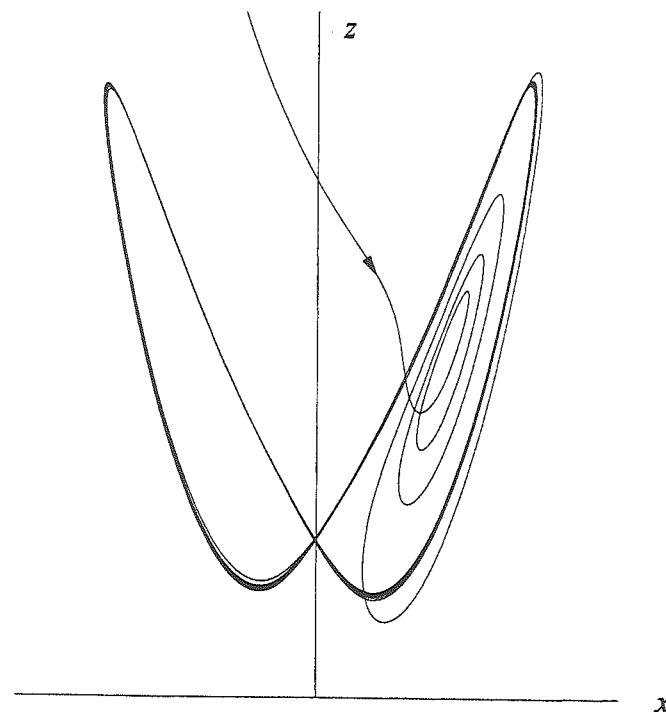


Figure 9.5.4

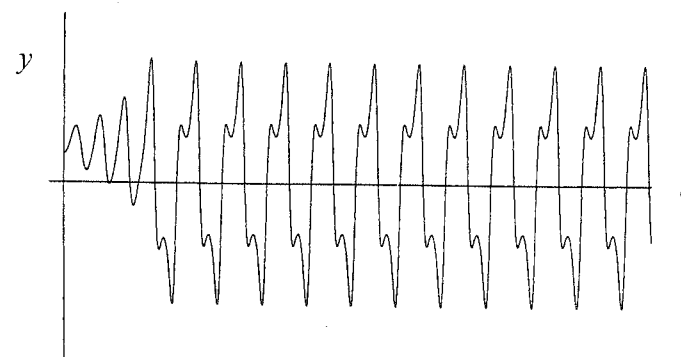


Figure 9.5.5

This solution predicts that the waterwheel should ultimately rock back and forth like a pendulum, turning once to the right, then back to the left, and so on. This is observed experimentally. ■

In the limit $r \rightarrow \infty$ one can obtain many analytical results about the Lorenz equations. For instance, Robbins (1979) used perturbation methods to characterize the limit cycle at large r . For the first steps in her calculation, see Exercise 9.5.5. For more details, see Chapter 7 in Sparrow (1982).

The story is much more complicated for r between 28 and 313. For most values of r one finds chaos, but there are also small windows of periodic behavior interspersed. The three largest windows are $99.524 \dots < r < 100.795 \dots$; $145 < r < 166$; and $r > 214.4$. The alternating pattern of chaotic and periodic regimes resembles that seen in the logistic map (Chapter 10), and so we will defer further discussion until then.

9.6 Using Chaos to Send Secret Messages

One of the most exciting recent developments in nonlinear dynamics is the realization that chaos can be *useful*. Normally one thinks of chaos as a fascinating curiosity at best, and a nuisance at worst, something to be avoided or engineered away. But since about 1990, people have found ways to exploit chaos to do some marvelous and practical things. For an introduction to this subject, see Vohra et al. (1992).

One application involves “private communications.” Suppose you want to send a secret message to a friend or business partner. Naturally you should use a code, so that even if an enemy is eavesdropping, he will have trouble making sense of the message. This is an old problem—people have been making (and breaking) codes for as long as there have been secrets worth keeping.

Kevin Cuomo and Alan Oppenheim (1992, 1993) implemented a new approach to this problem, building on Pecora and Carroll’s (1990) discovery of *synchronized chaos*. Here’s the strategy: When you transmit the message to your friend, you also “mask” it with much louder chaos. An outside listener only hears the chaos, which sounds like meaningless noise. But now suppose that your friend has a magic receiver that perfectly reproduces the chaos—then he can subtract off the chaotic mask and listen to the message!

Cuomo’s Demonstration

Kevin Cuomo was a student in my course on nonlinear dynamics, and at the end of the semester he treated our class to a live demonstration of his approach. First he showed us how to make the chaotic mask, using an electronic implementation of the Lorenz equations (Figure 9.6.1). The circuit involves resistors, capacitors, operational amplifiers, and analog multiplier chips.

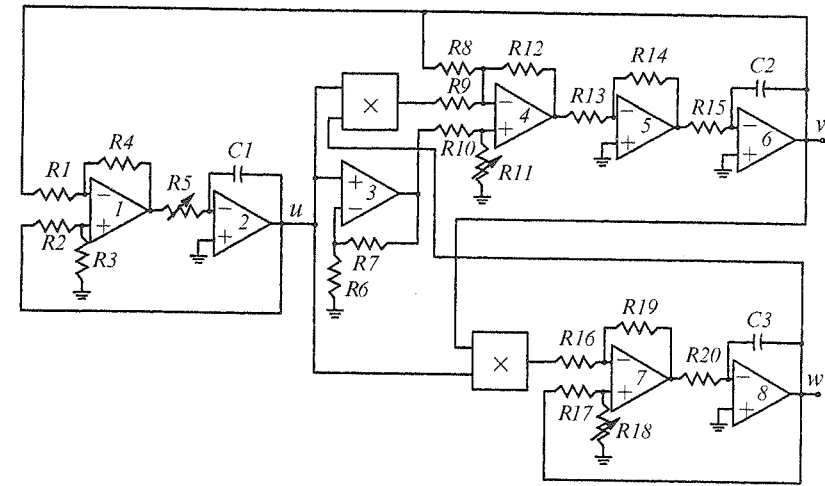


Figure 9.6.1 Cuomo and Oppenheim (1993), p. 66

The voltages u , v , w at three different points in the circuit are proportional to Lorenz’s x , y , z . Thus the circuit acts like an analog computer for the Lorenz equations. Oscilloscope traces of $u(t)$ vs. $w(t)$, for example, confirmed that the circuit was following the familiar Lorenz attractor. Then, by hooking up the circuit to a loudspeaker, Cuomo enabled us to *hear* the chaos—it sounds like static on the radio.

The hard part is to make a receiver that can synchronize perfectly to the chaotic transmitter. In Cuomo’s set-up, the receiver is an identical Lorenz circuit, driven in a certain clever way by the transmitter. We’ll get into the details later, but for now let’s content ourselves with the experimental fact that synchronized chaos does occur. Figure 9.6.2 plots the receiver variables $u_r(t)$ and $v_r(t)$ against their transmitter counterparts $u(t)$ and $v(t)$.

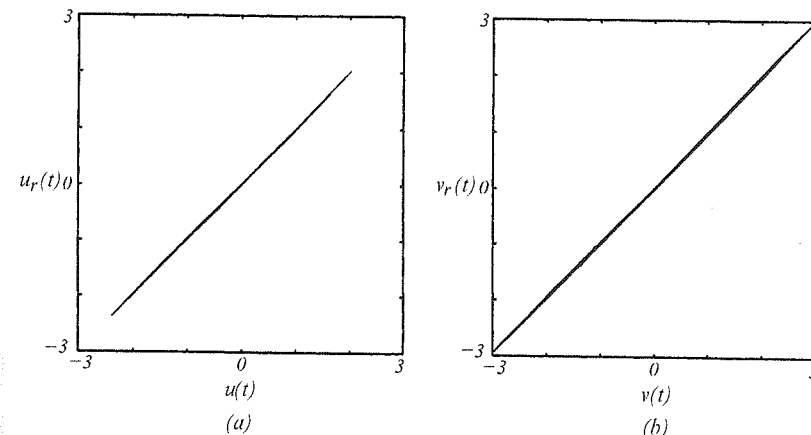


Figure 9.6.2 Courtesy of Kevin Cuomo

The 45° trace on the oscilloscope indicates that the synchronization is nearly perfect, despite the fact that both circuits are running chaotically. The synchronization is also quite stable: the data in Figure 9.6.2 reflect a time span of several minutes, whereas without the drive the circuits would decorrelate in about 1 millisecond.

Cuomo brought the house down when he showed us how to use the circuits to mask a message, which he chose to be a recording of the hit song “Emotions” by Mariah Carey. (One student, apparently with different taste in music, asked “Is that the signal or the noise?”) After playing the original version of the song, Cuomo played the masked version. Listening to the hiss, one had absolutely no sense that there was a song buried underneath. Yet when this masked message was sent to the receiver, its output synchronized almost perfectly to the original chaos, and after instant electronic subtraction, we heard Mariah Carey again! The song sounded fuzzy, but easily understandable.

Figures 9.6.3 and 9.6.4 illustrate the system’s performance more quantitatively on a test sentence from a different source. Figure 9.6.3a is a segment of speech from the sentence “He has the bluest eyes,” obtained by sampling the speech waveform at a 48 kHz rate and with 16-bit resolution. This signal was then masked by much louder chaos. The power spectra in Figure 9.6.4 show that the chaos is about 20 decibels louder than the message, with coverage over its whole frequency range. Finally, the unmasked message at the receiver is shown in Figure 9.6.3b. The original speech is recovered with only a tiny amount of distortion (most visible as the increased noise on the flat parts of the record).

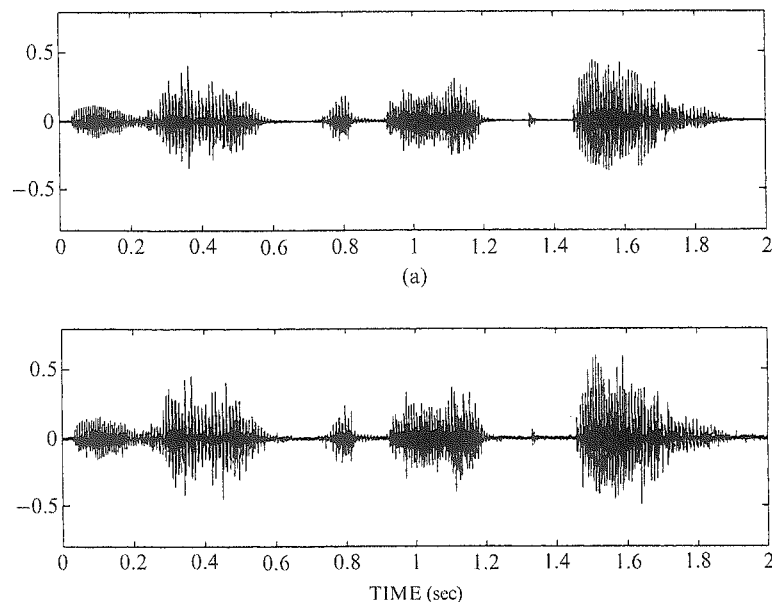


Figure 9.6.3 Cuomo and Oppenheim (1993), p. 67

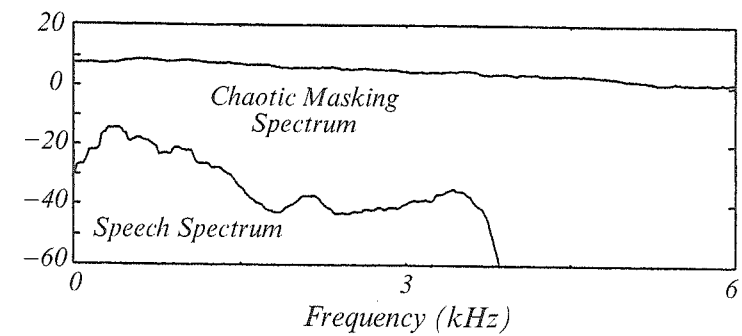


Figure 9.6.4 Cuomo and Oppenheim (1993), p. 68

Proof of Synchronization

The signal-masking method discussed above was made possible by the conceptual breakthrough of Pecora and Carroll (1990). Before their work, many people would have doubted that two chaotic systems could be made to synchronize. After all, chaotic systems are sensitive to slight changes in initial condition, so one might expect any errors between the transmitter and receiver to grow exponentially. But Pecora and Carroll (1990) found a way around these concerns. Cuomo and Oppenheim (1992, 1993) simplified and clarified the argument; we discuss their approach now.

The receiver circuit is shown in Figure 9.6.5.

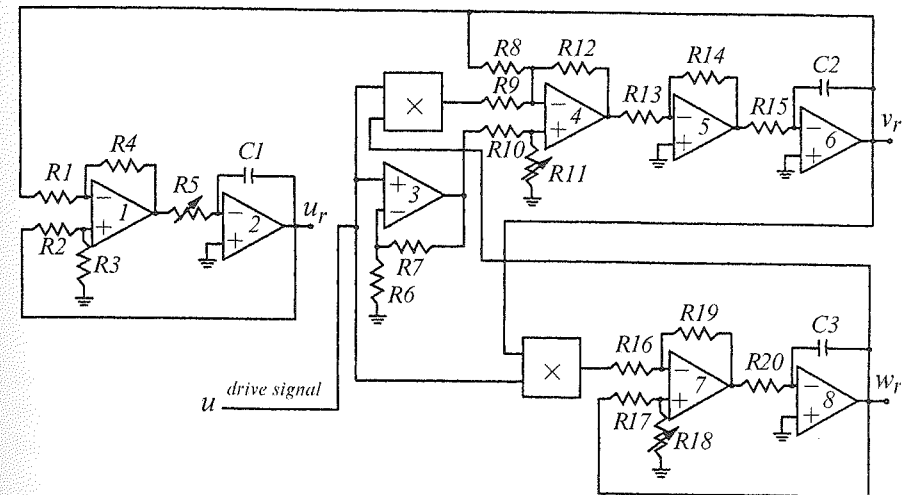


Figure 9.6.5 Courtesy of Kevin Cuomo

It is identical to the transmitter, except that the drive signal $u(t)$ replaces the receiver signal $u_r(t)$ at a crucial place in the circuit (compare Figure 9.6.1). To see what effect this has on the dynamics, we write down the governing equations for both the transmitter and the receiver. Using Kirchhoff's laws and appropriate nondimensionalizations (Cuomo and Oppenheim 1992), we get

$$\begin{aligned}\dot{u} &= \sigma(v - u) \\ \dot{v} &= ru - v - 20uw \\ \dot{w} &= 5uv - bw\end{aligned}\quad (1)$$

as the dynamics of the transmitter. These are just the Lorenz equations, written in terms of scaled variables

$$u = \frac{1}{10}x, \quad v = \frac{1}{10}y, \quad w = \frac{1}{20}z.$$

(This scaling is irrelevant mathematically, but it keeps the variables in a more favorable range for electronic implementation, if one unit is supposed to correspond to one volt. Otherwise the wide dynamic range of the solutions exceeds typical power supply limits.)

The receiver variables evolve according to

$$\begin{aligned}\dot{u}_r &= \sigma(v_r - u_r) \\ \dot{v}_r &= ru(t) - v_r - 20u(t)w_r \\ \dot{w}_r &= 5u(t)v_r - bw_r\end{aligned}\quad (2)$$

where we have written $u(t)$ to emphasize that the receiver is driven by the chaotic signal $u(t)$ coming from the transmitter.

The astonishing result is that *the receiver asymptotically approaches perfect synchrony with the transmitter, starting from any initial conditions!* To be precise, let

$$\begin{aligned}\mathbf{d} &= (u, v, w) = \text{state of the transmitter or "driver"} \\ \mathbf{r} &= (u_r, v_r, w_r) = \text{state of the receiver} \\ \mathbf{e} &= \mathbf{d} - \mathbf{r} = \text{error signal}\end{aligned}$$

The claim is that $\mathbf{e}(t) \rightarrow \mathbf{0}$ as $t \rightarrow \infty$, for all initial conditions.

Why is this astonishing? Because at each instant the receiver has only *partial* information about the state of the transmitter—it is driven solely by $u(t)$, yet somehow it manages to reconstruct the other two transmitter variables $v(t)$ and $w(t)$ as well.

The proof is given in the following example.

EXAMPLE 9.6.1:

By defining an appropriate Liapunov function, show that $\mathbf{e}(t) \rightarrow \mathbf{0}$ as $t \rightarrow \infty$.

Solution: First we write the equations governing the error dynamics. Subtracting (2) from (1) yields

$$\begin{aligned}\dot{e}_1 &= \sigma(e_2 - e_1) \\ \dot{e}_2 &= -e_2 - 20u(t)e_3 \\ \dot{e}_3 &= 5u(t)e_2 - be_3\end{aligned}$$

This is a linear system for $\mathbf{e}(t)$, but it has a chaotic time-dependent coefficient $u(t)$ in two terms. The idea is to construct a Liapunov function in such a way that *the chaos cancels out*. Here's how: Multiply the second equation by e_2 and the third by $4e_3$ and add. Then

$$\begin{aligned}e_2\dot{e}_2 + 4e_3\dot{e}_3 &= -e_2^2 - 20u(t)e_2e_3 + 20u(t)e_2e_3 - 4be_3^2 \\ &= -e_2^2 - 4be_3^2\end{aligned}\quad (3)$$

and so the chaotic term disappears!

The left-hand side of (3) is $\frac{1}{2} \frac{d}{dt} (e_2^2 + 4e_3^2)$. This suggests the form of a Liapunov function. As in Cuomo and Oppenheim (1992), we define the function

$$E(\mathbf{e}, t) = \frac{1}{2} \left(\frac{1}{\sigma} e_1^2 + e_2^2 + 4e_3^2 \right).$$

E is certainly positive definite, since it is a sum of squares (as always, we assume $\sigma > 0$). To show E is a Liapunov function, we must show it decreases along trajectories. We've already computed the time-derivative of the second two terms, so concentrate on the first term, shown in brackets below:

$$\begin{aligned}\dot{E} &= \left[\frac{1}{\sigma} e_1 \dot{e}_1 \right] + e_2 \dot{e}_2 + 4e_3 \dot{e}_3 \\ &= - \left[e_1^2 - e_1 e_2 \right] - e_2^2 - 4be_3^2.\end{aligned}$$

Now complete the square for the term in brackets:

$$\begin{aligned}\dot{E} &= - \left[e_1 - \frac{1}{2} e_2 \right]^2 + \left(\frac{1}{2} e_2 \right)^2 - e_2^2 - 4be_3^2 \\ &= - \left[e_1 - \frac{1}{2} e_2 \right]^2 - \frac{3}{4} e_2^2 - 4be_3^2.\end{aligned}$$

Hence $\dot{E} \leq 0$, with equality only if $\mathbf{e} = \mathbf{0}$. Therefore E is a Liapunov function, and so $\mathbf{e} = \mathbf{0}$ is globally asymptotically stable. ■

A stronger result is possible: one can show that $\mathbf{e}(t)$ decays *exponentially fast* (Cuomo, Oppenheim, and Strogatz 1993; see Exercise 9.6.1). This is important, because rapid synchronization is necessary for the desired application.

We should be clear about what we have and haven't proven. Example 9.6.1 shows only that the receiver will synchronize to the transmitter if the drive signal is $u(t)$. This does *not* prove that the signal-masking approach will work. For that application, the drive is a mixture $u(t) + m(t)$ where $m(t)$ is the message and $u(t) \gg m(t)$ is the mask. We have no proof that the receiver will regenerate $u(t)$ precisely. In fact, it doesn't—that's why Mariah Carey sounded a little fuzzy. So it's still something of a mathematical mystery as to why the approach works as well as it does. But the proof is in the listening!

In the years since the work of Pecora and Carroll (1990) and Cuomo and Oppenheim (1992), many other researchers have looked at the pros and cons of using synchronized chaos for communications. Some of the most intriguing developments include communication schemes based on synchronized chaotic lasers, which allow much faster transmission rates than electronic circuits (Van Wiggeren and Roy 1998, Argyris et al. 2005), and countermeasures for decrypting messages cloaked in chaos (Short 1994, Short 1996, Geddes et al. 1999).

EXERCISES FOR CHAPTER 9

9.1 A Chaotic Waterwheel

9.1.1 (Waterwheel's moment of inertia approaches a constant) For the waterwheel of Section 9.1, show that $I(t) \rightarrow \text{constant}$ as $t \rightarrow \infty$, as follows:

- a) The total moment of inertia is a sum $I = I_{\text{wheel}} + I_{\text{water}}$, where I_{wheel} depends only on the apparatus itself, and not on the distribution of water around the rim.

Express I_{water} in terms of $M = \int_0^{2\pi} m(\theta, t) d\theta$.

- b) Show that M satisfies $\dot{M} = Q_{\text{total}} - KM$, where $Q_{\text{total}} = \int_0^{2\pi} Q(\theta) d\theta$.

- c) Show that $I(t) \rightarrow \text{constant}$ as $t \rightarrow \infty$, and find the value of the constant.

9.1.2 (Behavior of higher modes) In the text, we showed that three of the waterwheel equations decoupled from all the rest. How do the remaining modes behave?

- a) If $Q(\theta) = q_1 \cos \theta$, the answer is simple: show that for $n \neq 1$, all modes $a_n, b_n \rightarrow 0$ as $t \rightarrow \infty$.

- b) What do you think happens for a more general $Q(\theta) = \sum_{n=0}^{\infty} q_n \cos n\theta$?

Part (b) is challenging; see how far you can get. For the state of current knowledge, see Kolar and Gumbs (1992).

9.1.3 (Deriving the Lorenz equations from the waterwheel) Find a change of variables that converts the waterwheel equations

$$\dot{a}_1 = \omega b_1 - Ka_1$$

$$\dot{b}_1 = -\omega a_1 + q_1 - Kb_1$$

$$\dot{\omega} = -\frac{\nu}{I}\omega + \frac{\pi gr}{I}a_1$$

into the Lorenz equations

$$\dot{x} = \sigma(y - x)$$

$$\dot{y} = rx - xz - y$$

$$\dot{z} = xy - bz$$

where $\sigma, b, r > 0$ are parameters. (This can turn into a messy calculation—it helps to be thoughtful and systematic. You should find that x is like ω , y is like a_1 , and z is like b_1 .) Also, show that when the waterwheel equations are translated into the Lorenz equations, the Lorenz parameter b turns out to be $b = 1$. (So the waterwheel equations are not quite as general as the Lorenz equations.) Express the Prandtl and Rayleigh numbers σ and r in terms of the waterwheel parameters.

9.1.4 (Laser model) As mentioned in Exercise 3.3.2, the Maxwell-Bloch equations for a laser are

$$\dot{E} = \kappa(P - E)$$

$$\dot{P} = \gamma_1(ED - p)$$

$$\dot{D} = \gamma_2(\lambda + 1 - D - \lambda EP).$$

- a) Show that the non-lasing state (the fixed point with $E^* = 0$) loses stability above a threshold value of λ , to be determined. Classify the bifurcation at this laser threshold.

- b) Find a change of variables that transforms the system into the Lorenz system.

The Lorenz equations also arise in models of geomagnetic dynamos (Robbins 1977) and thermoconvection in a circular tube (Malkus 1972). See Jackson (1990, vol. 2, Sections 7.5 and 7.6) for an introduction to these systems.

9.1.5 (Research project on asymmetric waterwheel) Our derivation of the waterwheel equations assumed that the water is pumped in symmetrically at the top. Investigate the *asymmetric* case. Modify $Q(\theta)$ in (9.1.5) appropriately. Show that a closed set of three equations is still obtained, but that (9.1.9) includes a new term. Redo as much of the analysis in this chapter as possible. You should be able to solve for the fixed points and show that the pitchfork bifurcation is replaced by an imperfect bifurcation (Section 3.6). After that, you're on your own! This problem has not yet been addressed in the literature.

9.2 Simple Properties of the Lorenz Equations

9.2.1 (Parameter where Hopf bifurcation occurs)

- a) For the Lorenz equations, show that the characteristic equation for the eigenvalues of the Jacobian matrix at C^+ , C^- is

$$\lambda^3 + (\sigma + b + 1)\lambda^2 + (r + \sigma)b\lambda + 2b\sigma(r - 1) = 0.$$

- b) By seeking solutions of the form $\lambda = i\omega$, where ω is real, show that there is a pair of pure imaginary eigenvalues when $r = r_H = \sigma \left(\frac{\sigma + b + 3}{\sigma - b - 1} \right)$. Explain why we need to assume $\sigma > b + 1$.
- c) Find the third eigenvalue.

9.2.2 (An ellipsoidal trapping region for the Lorenz equations) Show that there is a certain ellipsoidal region E of the form $rx^2 + \sigma y^2 + \sigma(z - 2r)^2 \leq C$ such that all trajectories of the Lorenz equations eventually enter E and stay in there forever. For a much stiffer challenge, try to obtain the smallest possible value of C with this property.

9.2.3 (A spherical trapping region) Show that all trajectories eventually enter and remain inside a large sphere S of the form $x^2 + y^2 + (z - r - \sigma)^2 = C$, for C sufficiently large. (Hint: Show that $x^2 + y^2 + (z - r - \sigma)^2$ decreases along trajectories for all (x, y, z) outside a certain fixed ellipsoid. Then pick C large enough so that the sphere S encloses this ellipsoid.)

9.2.4 (z -axis is invariant) Show that the z -axis is an invariant line for the Lorenz equations. In other words, a trajectory that starts on the z -axis stays on it forever.

9.2.5 (Stability diagram) Using the analytical results obtained about bifurcations in the Lorenz equations, give a partial sketch of the stability diagram. Specifically, assume $b = 1$ as in the waterwheel, and then plot the pitchfork and Hopf bifurcation curves in the (σ, r) parameter plane. As always, assume $\sigma, r \geq 0$. (For a numerical computation of the stability diagram, including chaotic regions, see Kolar and Gumbs (1992).)

9.2.6 (Rikitake model of geomagnetic reversals) Consider the system

$$\begin{aligned}\dot{x} &= -vx + zy \\ \dot{y} &= -vy + (z - a)x \\ \dot{z} &= 1 - xy\end{aligned}$$

where $a, v > 0$ are parameters.

- a) Show that the system is dissipative.
- b) Show that the fixed points may be written in parametric form as $x^* = \pm k$, $y^* = \pm k^{-1}$, $z^* = vk^2$, where $v(k^2 - k^{-2}) = a$.
- c) Classify the fixed points.

These equations were proposed by Rikitake (1958) as a model for the self-generation of the Earth's magnetic field by large current-carrying eddies in the core. Computer experiments show that the model exhibits chaotic solutions for some parameter values. These solutions are loosely analogous to the irregular reversals of the Earth's magnetic field inferred from geological data. See Cox (1982) for the geophysical background.

9.3 Chaos on a Strange Attractor

9.3.1 (Quasiperiodicity \neq chaos) The trajectories of the quasiperiodic system $\dot{\theta}_1 = \omega_1$, $\dot{\theta}_2 = \omega_2$, (ω_1/ω_2 irrational) are not periodic.

- a) Why isn't this system considered chaotic?
- b) Without using a computer, find the largest Liapunov exponent for the system.

(Numerical experiments) For each of the values of r given below, use a computer to explore the dynamics of the Lorenz system, assuming $\sigma = 10$ and $b = 8/3$ as usual. In each case, plot $x(t)$, $y(t)$, and x vs. z . You should investigate the consequences of choosing different initial conditions and lengths of integration. Also, in some cases you may want to ignore the transient behavior, and plot only the sustained long-term behavior.

- | | | | |
|-------|-----------------------------------|-------|----------------------------|
| 9.3.2 | $r = 10$ | 9.3.3 | $r = 22$ (transient chaos) |
| 9.3.4 | $r = 24.5$ | 9.3.5 | $r = 100$ (surprise) |
| | (chaos and stable point co-exist) | | |
| 9.3.6 | $r = 126.52$ | 9.3.7 | $r = 400$ |

9.3.8 (Practice with the definition of an attractor) Consider the following familiar system in polar coordinates: $\dot{r} = r(1 - r^2)$, $\dot{\theta} = 1$. Let D be the disk $x^2 + y^2 \leq 1$.

- a) Is D an invariant set?
- b) Does D attract an open set of initial conditions?
- c) Is D an attractor? If not, why not? If so, find its basin of attraction.
- d) Repeat part (c) for the circle $x^2 + y^2 = 1$.

9.3.9 (Exponential divergence) Using numerical integration of two nearby trajectories, estimate the largest Liapunov exponent for the Lorenz system, assuming that the parameters have their standard values $r = 28$, $\sigma = 10$, $b = 8/3$.

9.3.10 (Time horizon) To illustrate the "time horizon" after which prediction becomes impossible, numerically integrate the Lorenz equations for $r = 28$, $\sigma = 10$, $b = 8/3$. Start two trajectories from nearby initial conditions, and plot $x(t)$ for both of them on the same graph.

9.4 Lorenz Map

9.4.1 (Computer work) Using numerical integration, compute the Lorenz map for $r = 28$, $\sigma = 10$, $b = 8/3$.

9.4.2 (Tent map, as model of Lorenz map) Consider the map

$$x_{n+1} = \begin{cases} 2x_n, & 0 \leq x_n \leq \frac{1}{2} \\ 2 - 2x_n, & \frac{1}{2} \leq x_n \leq 1 \end{cases}$$

as a simple analytical model of the Lorenz map.

- Why is it called the “tent map”?
- Find all the fixed points, and classify their stability.
- Show that the map has a period-2 orbit. Is it stable or unstable?
- Can you find any period-3 points? How about period-4? If so, are the corresponding periodic orbits stable or unstable?

9.5 Exploring Parameter Space

(Numerical experiments) For each of the values of r given below, use a computer to explore the dynamics of the Lorenz system, assuming $\sigma = 10$ and $b = 8/3$ as usual. In each case, plot $x(t)$, $y(t)$, and x vs. z .

9.5.1 $r = 166.3$ (intermittent chaos)

9.5.2 $r = 212$ (noisy periodicity)

9.5.3 the interval $145 < r < 166$ (period-doubling)

9.5.4 (Hysteresis between a fixed point and a strange attractor) Consider the Lorenz equations with $\sigma = 10$ and $b = 8/3$. Suppose that we slowly “turn the r knob” up and down. Specifically, let $r = 24.4 + \sin \omega t$, where ω is small compared to typical orbital frequencies on the attractor. Numerically integrate the equations, and plot the solutions in whatever way seems most revealing. You should see a striking hysteresis effect between an equilibrium and a chaotic state.

9.5.5 (Lorenz equations for large r) Consider the Lorenz equations in the limit $r \rightarrow \infty$. By taking the limit in a certain way, all the dissipative terms in the equations can be removed (Robbins 1979, Sparrow 1982).

- Let $\varepsilon = r^{-1/2}$, so that $r \rightarrow \infty$ corresponds to $\varepsilon \rightarrow 0$. Find a change of variables involving ε such that as $\varepsilon \rightarrow 0$, the equations become

$$\begin{aligned} X' &= Y \\ Y' &= -XZ \\ Z' &= XY. \end{aligned}$$

- Find two conserved quantities (i.e., constants of the motion) for the new system.
- Show that the new system is volume-preserving (i.e., the volume of an arbitrary blob of “phase fluid” is conserved by the time-evolution of the system, even though the shape of the blob may change dramatically.)
- Explain physically why the Lorenz equations might be expected to show some conservative features in the limit $r \rightarrow \infty$.

- Solve the system in part (a) numerically. What is the long-term behavior? Does it agree with the behavior seen in the Lorenz equations for large r ?

9.5.6 (Transient chaos) Example 9.5.1 shows that the Lorenz system can exhibit transient chaos for $r = 21$, $\sigma = 10$, $b = \frac{8}{3}$. However, not all trajectories behave this way. Using numerical integration, find three different initial conditions for which there *is* transient chaos, and three others for which there *isn't*. Give a rule of thumb which predicts whether an initial condition will lead to transient chaos or not.

9.6 Using Chaos to Send Secret Messages

9.6.1 (Exponentially fast synchronization) The Liapunov function of Example 9.6.1 shows that the synchronization error $e(t)$ tends to zero as $t \rightarrow \infty$, but it does not provide information about the rate of convergence. Sharpen the argument to show that the synchronization error $e(t)$ decays exponentially fast.

- Prove that $V = \frac{1}{2}e_2^2 + 2e_3^2$ decays exponentially fast, by showing $\dot{V} \leq -kV$, for some constant $k > 0$ to be determined.
- Show that part (a) implies that $e_2(t), e_3(t) \rightarrow 0$ exponentially fast.
- Finally show that $e_1(t) \rightarrow 0$ exponentially fast.

9.6.2 (Pecora and Carroll's approach) In the pioneering work of Pecora and Carroll (1990), one of the receiver variables is simply set *equal to* the corresponding transmitter variable. For instance, if $x(t)$ is used as the transmitter drive signal, then the receiver equations are

$$\begin{aligned} x(t) &= x(t) \\ \dot{y}_r &= rx(t) - y_r - x(t)z_r \\ \dot{z}_r &= x(t)y_r - bz_r \end{aligned}$$

where the first equation is *not* a differential equation. Their numerical simulations and a heuristic argument suggested that $y_r(t) \rightarrow y(t)$ and $z_r(t) \rightarrow z(t)$ as $t \rightarrow \infty$, even if there were differences in the initial conditions.

Here is a simple proof of that result, due to He and Vaidya (1992).

- Show that the error dynamics are

$$\begin{aligned} e_1 &\equiv 0 \\ \dot{e}_2 &= -e_2 - x(t)e_3 \\ \dot{e}_3 &= x(t)e_2 - be_3 \end{aligned}$$

where $e_1 = x - x_r$, $e_2 = y - y_r$, and $e_3 = z - z_r$.

- Show that $V = e_2^2 + e_3^2$ is a Liapunov function.
- What do you conclude?

9.6.3 (Computer experiments on synchronized chaos) Let x, y, z be governed by the Lorenz equations with $r = 60$, $\sigma = 10$, $b = 8/3$. Let x_r, y_r, z_r be governed by the system in Exercise 9.6.2. Choose different initial conditions for y and y_r , and similarly for z and z_r , and then start integrating numerically.

- Plot $y(t)$ and $y_r(t)$ on the same graph. With any luck, the two time series should eventually merge, even though both are chaotic.
- Plot the (y, z) projection of both trajectories.

9.6.4 (Some drives don't work) Suppose $z(t)$ were the drive signal in Exercise 9.6.2, instead of $x(t)$. In other words, we replace z_r by $z(t)$ everywhere in the receiver equations, and watch how x_r and y_r evolve.

- Show numerically that the receiver does *not* synchronize in this case.
- What if $y(t)$ were the drive?

9.6.5 (Masking) In their signal-masking approach, Cuomo and Oppenheim (1992, 1993) use the following receiver dynamics:

$$\dot{x}_r = \sigma(y_r - x_r)$$

$$\dot{y}_r = rs(t) - y_r - s(t)z_r$$

$$\dot{z}_r = s(t)y_r - bz_r$$

where $s(t) = x(t) + m(t)$, and $m(t)$ is the low-power message added to the much stronger chaotic mask $x(t)$. If the receiver has synchronized with the drive, then $x_r(t) \approx x(t)$ and so $m(t)$ may be recovered as $\hat{m}(t) = s(t) - x_r(t)$. Test this approach numerically, using a sine wave for $m(t)$. How close is the estimate $\hat{m}(t)$ to the actual message $m(t)$? How does the error depend on the frequency of the sine wave?

9.6.6 (Lorenz circuit) Derive the circuit equations for the transmitter circuit shown in Figures 9.6.1.

10

ONE-DIMENSIONAL MAPS

10.0 Introduction

This chapter deals with a new class of dynamical systems in which time is *discrete*, rather than continuous. These systems are known variously as difference equations, recursion relations, iterated maps, or simply *maps*.

For instance, suppose you repeatedly press the cosine button on your calculator, starting from some number x_0 . Then the successive readouts are $x_1 = \cos x_0$, $x_2 = \cos x_1$, and so on. Set your calculator to radian mode and try it. Can you explain the surprising result that emerges after many iterations?

The rule $x_{n+1} = \cos x_n$ is an example of a *one-dimensional map*, so-called because the points x_n belong to the one-dimensional space of real numbers. The sequence x_0, x_1, x_2, \dots is called the *orbit* starting from x_0 .

Maps arise in various ways:

- As tools for analyzing differential equations.* We have already encountered maps in this role. For instance, Poincaré maps allowed us to prove the existence of a periodic solution for the driven pendulum and Josephson junction (Section 8.5), and to analyze the stability of periodic solutions in general (Section 8.7). The Lorenz map (Section 9.4) provided strong evidence that the Lorenz attractor is truly strange, and is not just a long-period limit cycle.
- As models of natural phenomena.* In some scientific contexts it is natural to regard time as discrete. This is the case in digital electronics, in parts of economics and finance theory, in impulsively driven mechanical systems, and in the study of certain animal populations where successive generations do not overlap.
- As simple examples of chaos.* Maps are interesting to study in their own right, as mathematical laboratories for chaos. Indeed, maps are capable